

# Twenty-five all-new levels lti-channel music Demo Mode

AIRWOLF COMPETITION.
Spot the differences and win yourself an Airwolf digital w
LETTER FROM AMERICA.
PROBLEM PAGE.





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# WARNING:

The secret is out.
Computer & Video
Games, already the
most popular and
successful magazine
of its type, is going to
get even better.

Turn to page 105 to read more about these new and exciting developments.

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# NEWS AND REVIE



Game of the Month Knight Lore



Solva Wells
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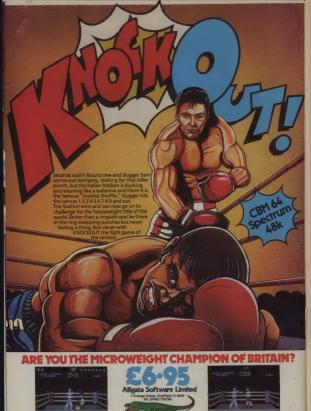
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special Please Solventrolon de vicil vicil COMPUTER à vicilière Question de vicil vicilière qualité maint direct front our différent solve manifer direct front our différent solve maniferent processing le COMPUTER à VIDEO CAME. Solve site procession sates 172 accessité solve de la cordina sate sité par le computer de la confideration de la confideratio

Princed by Sevent Valley Press, Typeser In Step Ltd.





Elidon is a secret forest hidden from mortal eyes. It is a place of magic, inhabited by tree spirits and the shy fairy folk. They dance and

flitter in the crisp morning air. In a time long since past, Queen Finvarra was the ruler of this magic place.

She foresaw troubles could one day befall Elidon and left magic flowers that would protect it from outsiders. Each year they must be collected in order that Elidon may survive. Once gathered, the flowers are made into a garland that the Queen wears at the May

ball. Now the magical world of Elidon has been captured by Orpheus as a computer game, And Computer & Video Games and Orpheus have come up with a great magical fairy competition.

Top prize is a Commodore 64 computer and the ten runners-up will receive copies of Elidon in handmade wooden presentation caskers.

All you have to do is answer the three simple questions printed with the entry

Send your answers with the printed coupon to Elidon competition, Computer & Video Games, 30-32 Farringdon Lane, London EC1 3AV. The closing date is July 16 and the editor's decision is final.

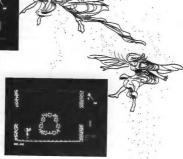
C&VG/ORPHEUS ELIDON COMPETITION

Address.

What is the name of the person in William Shakespeare's play, A Midsummer Night's-Dream, who ends up with an ass's head?... 2 J M Barrie wrote a story about Never Never Land. What is it called?

3 A sprite is another name for a fairy, spirit, elf or goblin. But what is a sprite in computer language?.... I want to win this competition because

(not more than 20 words)







# DESIGNER OF ELIDON

Name: John B. Marshall Born: Ipswich, 1988

Bert Isonach, 1995
Germa-Elidon.
John Manhaif was conceived and created in
John Manhaif was conceived and created in
John Manhaif was conceived and expect
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and most of his time has been spent on Etidon, his first title for the Commodore 54. His aspirations, spart from gold-plating his

His aspirations, sport from gold-stelling his Fills, as to produce more high quality games Fills, as to produce more high quality games he enloys being good and is already several season on the evice to being the boat season of the evice to being the boat season of the evice of the produce Heavest to be the produce Faccustrat VP programme: Young Ones, Faccustrat VP programme: Young Ones, Procurities Chiefer Programs. Lower Jet Man Dubbs. France, Germany, Austria. Procuring Complete Programs. Lower Jet Man Procuring Complete Programs. Lower Jet Man The 4thing | hate most about the computer industry; Zoomers.



# FACE THE ACE

The graphics are on the Parley water at the same lines as International Dready, ready to play Commodore Soccer and are large and well defined. The court is set Tennis on my 64, Amidst cries of "You cannot be horizontally on screen (the serious". I took the Painn version has a vertical computer on at level four -(weeks The crowd are wilder in the the hardest level - and

Commodore version - they proceeded to get well and truly thrashed. reach frenzy pitch as the action hots up. Having got that out of my system, I can tell you about Guess who's the tennis

fan in real life?! the game! Commodors Tennis takes the mantle from The scoreboard is set laterally behind the playing Psions' Matchpoint on many court and is large and clear, points. It has larger, more life-like graphics, a cleaner as is the marking of points to players

score display and a fun touch When the match is over, at the end. you lift your arms in triumph There are four levels of difficulty for a one player and your apponent runs off in disgust. You are then game and the obligatory two subjected to film style player mode - Almost all scrolling credits for the sports are better against a friend. You can also choose production of the game and the final statement that this whatever colour kit you like. game was "A CBM Sports It is the heat of three sets Presentation". Whatever and is played to proper LTA

next I am a great fan of the Paion original but I feel its time has passed and the Commodore version is those volleys and drives. The

It will be available on tape for £5.99 and will be released around Wimbledon time.

# BRUNO'S OK K.O.

It's seconds out for the You control Bruno's latest hit game from Elite. powerful punch. And when we say HIT we mean it as champion boxer

Frank Bruno is the star! You become Bruno in a quest for the computer boxing world title. You take on eighty beefy big and bouncy opponents in eight three minute bouts which really test your skill and

stamina. The graphics - as you can see from our screen shot are some of the best around for the good old Spectrum. And there will be Commodore and Bruno's Boxing too. The Spectrum graphics feature

animated characters ever seen on this machine. If you've ever played the arcade game called Punch Out you'll have some idea

The more hits you land on your opponent the more powerful your punch gets - working up to the killer KO punch which flattens your opponent. But your power points are knocked off if you let the other fighter knock you about!

If you defeat your opponent then you get a bash at the next one. After each victory you'll get a code to enter which enables you to load up the next fight. This means that you don't have to go back Amstrad versions of Frank to confront the "lesser" fighters again once you've played the game a few

some of the largest We'll have a full review of

Frank Bruno's Boxing from Elite, plus an exclusive Elite/Nike sportswear competition next issue. Don't you dare miss it!





ame on a new label

company First Star Software

between them.

rules. You can control your

position on serving and the

pace by prudent prodding of

the fire button, and all court

mobility is essential to cover

feel of the game is close to

Psion's and in this respect

there is little to choose

# H·O·T G·O·S·S·I·



from corner to corner and with "Do Not Enter" on the distance in complete 3D perspective. A-mazing!

The bridge was also unique, I flew over it, did a 180 degree loop the loop and dived down below its "legs"

I have concentrated on the opening to the surface. graphics heavily but game play is equally absorbing. On the planet there are Mechanolds who are willing

# MERCENARY MANOEUVRES

Wouldn't it be nice if you messages - of your current to bribe you to work for could have the three- status and will relay any them. However, YOU will and the true playability of ship or enemy. Solo Flight? Well now you called Mercanary.

The game, for the C64 and drawn in wire-frame and the some adventure puzzles. Atari, is from Novagen, and the programmer is a very talented man by the name of Paul Wokes. Paul has spent eight months so far creating his 3D masterplece - when I saw the game it was still six weeks away from completion. But the game is so amazing, I can't wait any longer. I HAVE to tell you hout it!

You take the role of a 21st Century Mercenary who travels from a colony-ship orbiting the Planet Targ to the planet below in search of supplies and energy crystals.

You are presented with two basic scenarios, flying exploring below in the underground chembers. Visually this game is truly stunning sk-sick bags at the ready! Flying above the planet, you will encounter radar posts. airports, a bridge, pylons, roads and a Cuboid to name but a few spectacular 3D constructions.

To help you along the way 3x3 Cuboid and the bridge. is Benson, a ninth generation robot. He will inform you --

dimensional graphics of Elite messages from the colony- have to work out how to

can - in a hot new game surface to seek out various simulator and incorporates a objects. All the objects are flight sequence, zapping and

communicate with them. You fly down to the planet This game is NOT a flight



3D routines are in a class of their own!

You can fly into, up, around, down and across above the planet, or some of the planets' installations.

> Playing this game is so exhilarating? The way you can approach objects from a distance and enter them and move around inside them in TOTAL 3D perspective is an experience you will not forget. Two objects that really stunned me were the

I entered the Cuboid from the top, flew straight down by a series of scrolling text it, looked back up, moved

You will start every game with varying amounts of fuel - and possibly other variables still to be determined by Paul - plus random planet features. So

every game will be different. On your travels, you will find passages leading underground. You enter these by swooping out of the sky and zooming down a tunnel into an underground hangar.

Now the puzzles begin. You can leave your craft and hot-foot around trying to find crystals and other goodies to line your pockets with. However, there is a room

backed away from it into the door. Now do as you are told and leave this room well alone. I know its secrets and they are TERRIBLE!

To leave the chambers you must find your way back to your spaceship and carefully manosuvre through an

The planet's surface is well over 1,000 screens long on the 64 version and around 500 on the Atari. It comprises sectors each of around 250 "screens" to be investigated.

Just one final mention of the radar post on the surface. This is shaped like an oblong leaf and rotates a full 360 degrees as you approach it from any angle. You can actually fly into the curved dish as it rotates around youl Such is the power of Paul Wokes' 3D plotting routines!

Marcanary will be released for the Commodore 64 and Atari around the beginning of July. There are plans to convert it for the BBC/Electron, Spectrum and Amstrad. It will retail for £9.95 on tape and £12.95 on dies

Daisy, Daisy giv

ne an awfully lo

# The Gremlin's always got













The Gremlin master enjoys his computer entertainment just as much as ef-helpers have devised this classic collection that 'Il guarantee hours of full Colour, Outstanding, Graphics and lots of intrigue are the features by reputation for quality soft

at your keyboard, follow the QIII

fingers over a Gremlin sp Available from all good softw

# is finger on the buttons...













WHERE IS HE NOW?

as ev/yone else that's why he and his team of specialist fun ad absorbing challenge from your computer. Skill, es by hich the Gremlin master has established his softwire.

in master's example and run your

ftwee stockists.



With the awakening of Spring, in the secret forest of Elidon, comes the seven magical flowers of Finvarra which will grace the crown of our Queen. I have been chosen to to make the flowers bloom. Yet the forest has dark, evil places where jealous tree spirits whisper and hide, hungry for the dust that my hazardous task. A stunningly animated

# arcade adventure for the C-O-M-M-O-D-O-R-E 64

Orpheus Ltd, The Smithy, Unit 1, Church Farm, Hatley St. George, Nr. Sandy, Beds SG19 3HP

Please send me..... .....copies of Elidon @ £8.95 P&P free (UK only) £2.00 P&P overseas.

AS SEEN Address ..... T.V.



COMMODORE 64



ON

# LIVING FANTASY

Britain's first computerleed fantasy world of action and adventure at Wellingson Pier, Greet Yarmouth. Tenent Leieure Develop-

ments Ltd went to open a Leser Combet Area by next

The initial post of the development — which is still aubject to planning par mission - will be around 62

The Leaser Combat Area will be similar to the Planet Photon Centre which opened in Dalles in 1984 perticipation games."

Photon has been attract ing nearly 3,000 adurers each week, who pey 83 00 to take part in a Bix minute game. It is played CLEAR FOR

initing's latest release Jump Jet res created by Yanghan Daw a

As a squadron test pilot he he the honour of demonstrating the full capabilities of this unique exception at the Fambaraugh Air

All the major attributes of the

the program enabling the player to experience the thrills and risks

pilot the chance to practice anding before he undertakes the

sine to seek and destroy" here are four skill levels give a

ctice tovel The skill levels offect the ranks in the R A F player starts as a Flight

per-jet have been included as

Drassed as speci soldiers, they bettle against one enother amid strange surroundings of lights, music end emaks.

All the equipment is linked by redio signals to computers which run quesqu designed software for the gems. The computers also note when a player has been hit and credite the score of the attecking player Each teem strives for maximum

Architect, Mr Peter the first of what have been Dean, of the Paul Robinson described as "Intersotive Pertnership which is acting for the developers, says the Laser Combat Area will take entertainment and leleure "into the 21st gentury."

TAKE OFF

the ranks of Squadron Leader and Wing Commander to Group

push the newly equired skills of the player to the limit

Speech is uncorporated in Ju-

The game will be released first

for the C64 — then for the Amstrad, Spectrum. BBC, C16 and Vic 29.

WAY OF THE

EXPLODING FIST

jet adding realism

### DYING FOR LAUGHS

# CHAOTIC **FUN**

Games Workshop continues its interest in multiplayer games with Chaos, a game of spellcasting for 1-8 players. Choos is a startingly original mix of areade



eight rival wizards, who can each be real or computer controlled, seek to destroy each other with a barrage of spells.

Most of the spells cust creatures, which the wizards can then command Some cast magic weapons, or castles to hide in, or just plain magic bolts. There are over 50 spells in the game. each of which is represented by a fullyanimated character. As the nature of the universe swings from law to chaos, so the abilities of the wizards change

# EXCHANGE OF IDEAS

The Carn Exchange Brighton was the venue for the second II Users show organised by Cirry and Audrey Scally of TI\*MES newslesser

Between 500 and 700 visions arrived from all over and one from down under on enthusiastic Aussie The serent demise of the Ti Home Computer Users Group has left some 2 000 disgrantied owners some of whom comploned they had been dumped. The hordware and sah wave support is increasing not lacking so exchanging ideas and problems could be solved by them composing "MES 40 Powhat Potchom Skighton East Sussex BN1 88F

# Chaos for 48k Spectrum is available now at £7.95.



# **COME AND MEET US!** October and 31st December

expenses para to play a game so new that it is not yet in the shops. special quarties you have to have mele" You should also be prepared

Write to us giving your full name, address date of birth ireember it must be between 1st

eny Menson any humorous gust list their and also list the

To puatry keep this brief on one side of a sheet of writing

If you are one of the three Master RIGHTs you could be

# JAMES BOND

omark's game, created by the Softstone programmers, fauthfully follows the plot of A View to a Kill. It's a three part arcade adventure game with an explosive ending!

The first part of the game takes place in the streets of Paris you play the part of Bond who drives off in hot pursuit of Mayday, a young lady who has just parachuted off the top of the Eiffel Tower'

The one way system of the Paris streets may hold you up but the French cops are more of a problem as they chase after you!

Your aim is to get to the place where the girl lands and extract some vital information from her which will help you save the world! Well, America anyway.

Part two of the game takes place in San Francisco's City Hall which has mysteriously caught fire. Your job is to escape the flames - but first you have to rescue a beautiful Bond girl and solve some puzzles along the way The third part happens underground in a mine where the super-

villain has planted a bomb which will destroy half of sunny California if it detonates. Your job as Bond is to defuse the bomb and rescue Mayday, who has suddenly become one of the good guys!

The game will be available for the Spectrum, C64, Amstrad and the Enterprise and is on sale now! But before you rush out to buy the game or see the film - enter our A View to a Kill competition you might just win yourself a brand new Enterprise computer!



cover, gasped at our grant 128 computer as first prize in our out at your feet when you opened competition this extremely special issue of C&VG - and now you can win an gence Test below and rush you exclusive C&VG James Bond entry form to Computer & Vide

Domark, the people who brought you Eureka, are all set to 3AU, before the closing date Jul launch an exciting trio of arcade 16th games based on the brand new Bond movie A View to a Kill

C&VG has been bringing you top secret information about the new 007 game over the last couple of months And now we're offering YOU the chance to win a special Bond prize,

real blockbuster game available single. And all you have to do is for the new Enterprise micro -

free 007 poster which fell spectacular A View to a Kill

Answer the James Bond Intelliprize, thanks to our friends at Games. James Bon Competition, Priory Court, 30-3 Farringdon Lane, London ECII

> The winner will receive as Enterprise 128 computer, plus : special Domark A View To A Kil t-shirt and a copy of the them tune by supergroup Durar Duran.

Twenty-five runners-up will get a Domark/A View to a Kill t-shirt A View to a Kill will be the first plus a copy of the Duran Duran answer these simple questions..

# THE C&VG JAMES BOND INTELLIGENCE TEST

1 Name the writer who created James Bond.

2 Name any two actors who have played the part of 007 on the big screen

3 Goldfinger, Octopussy, The Eiger Sanction, Thunderball, For Your Eyes Only, Never Say Never Again Which is the odd one out?

4 Name the Bond film which featured the NASA Space

5 James Bond works for a special branch of the British Intelligence Service. What is it called?

ır	
d o	C&VG/DOMARK "A VIEW TO A KILL" COMPETITION
3	Name
y	Address
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į	My answers are
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l	2
ļ	3
i	4
L	5











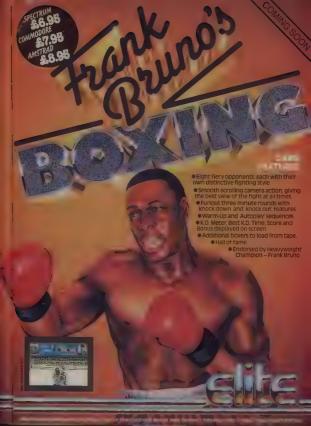












# R·E·V·I·E·W·S



### KNIGHT LOR

MACHINE Amstrad SUPPLIER Ultimate

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mean why buy more than one. I limate game lowa lays good as hey ale' is not worll paying ter lound each to games which the pilen so similar of the oredecesso's that 15° and to







# KNIGHT LORE

MACHINE BBC SUPPLIER Ultin PRICE E9 95

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Which makes to all himore impelated or concerning accepts a longer contaster wherein he ago with a dimension weaken spess from and tendic ecur sure you.

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There are mount, fool and stallways an exiliminda out to in that it hans an goodness knows what

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MACHINE CBM 64 SUPPLIER Hewson Consultants

PRICE £7 95 Some hing strangely cute is

world of elevaled sands.

G bblas and get them to especially for he younger

Butthe ea sar s Grbb .

we dely anybody not to

· Graphics · Sound Value Playability



# MACHINE Spectrum

PRICE £6 95 No only has this game

· Graphics

· Sound . Value

B

# TALLADEGA MACHINE CBM 64

SUPPLIER Audiogenic PRICE £8 95

Ready steady go Put you in Ta adeas you get the First you complete he

· Graphics · Sound

Value



# MACHINE CRM 64

SUPPLIER US Gold PRICE E9.95

BC and riends is one of

Specifican and BBC

 Graphics M Volus Playability

Graphics Are they really as mind-blowing as the adverts say they are? Does the screen scroll effectively? Do those aliens really leap out of the screen at your? This is how this category is judged.

### **GHOSTBUSTERS** MACHINE Amstrad

### SUPPLIER Activision PRICE £10 99

hosth, sers on the Amstrad closely lollows the theme of

As one of the Ghos busilers your task shord the city of its paranorma occurrences and keep New York's psycho kindle energy as ow as possible ensuring that the ghosts won't reappear

You must his set up a \$10,000 do are a pank has lent fast as you can On the way to the haunted

or some descrip on ighost building watch out for the aser entrapment system from the remaining money

Once you've bought at the game fips to a map of central

This shows a line buildings n the city's centre including the buildings begins to fash red it has become haunted by a ghost and your help desperately needed

So it's into your car and off to the scene of the haunting as

traps marshma ow ball and a Roamers Steer your vehicle towards them and vacuum them up This keens them from

getting to the Temple of Zuu Each one that makes 110 Zun And that's not to be encouraged

Once you have reached the building you must lay the ghost traps and activate your atomic back-pack to suck the ghost down into the trap If you actually catch spook you get paid and the money will be deposited your bank account. I you ta-

somet mes a mashma ow alert when an enormous monster made from marsh mallows tramples over the city I you lasto catch him in time the money for the damage s deducted flom you bank Ghostbusters is bound to be

you ase one of your ves

On the city map there s

one of the biggest sellers on the Amstrad this summer

 Graphics 8 Sound 9 · Value Playability 9 **DEFENCE 16** 

### KISSIN' KOUSINS MACHINE BBC/Electron

### SUPPLIER: English Software PRICE £4 95 Back in the good old days of

he west a man had to prove + , ga n k gs n Kous ns our hero sure has to do a lot of and his sweetheart are a whole only obstacles in his pain we dustbins tie hydrants stoves and bushes varmints o doduc i se planes

THE WIZARD AND

THE PRINCESS

We e off to see the wizard

SUPPLIER Melbourne House

MACHINE CBM 16

PRICE ES 95

caterps ars and bats You i need your wits about

vasty orgina about this straightforward arcade-style cheap at the price Electron game it's punishing on the gwiners will find their version timed exactly right from the the Biside of the tape is a good I st screen and the moving deal im sure C16 Electron opposition is ideal to all villand ZX81 pwhers agree frendishly timed The graphics aren't bad at

a a shough the pleasant sma fown scenery oddly at varance with the mayhem in the streets. parbowary used the etha Armed with a selection of

spelis including a cure of

wounds and one to conjure up

I ve different stages. The first

is an obstacle course of

mountains and trees in which

you are attacked by woives

ner of monsters

a fireba

Bying kangaroos which lend to swoop down and flatte you ust when you think

you. A though there is nothing, you're getting somewhere An amusing game and efexes Jumps must be only de B Anothe version on

> Granhica Sound Value · Playability 8

are playing over allong time each stage can be loaded and run individually The dea of loading

the quest covers section after section makes good use of the miled memory size

- which has been hidden in

And just to complicate

matters Stringer s chased

various rooms of the hotel

 Graphics Sound Value · Playability

### Once again allens from a far distant galaxy try their luck with a touch of strong arm taches and the odd muta This time the allens are

MACHINE CBM 16.Plus 4

SUPPLIER Probe Software

Poor pid planet earth. Yet

another invasion to cope with

PRICE, £7 99

cailed Swarmers and Vaks Probe Software says there are 255 ohtning attack waves at nine leve's Get zapp ng

There has been quite a void of Commodore 16 software to sometime since the machine was originally taunched. But Delegge 16 seems to indicate an upturn in the quality. pe haps even quantity of C16

 Graphics · Sound Playability

6 but not the one from Oz ores and trols As each stage is com-This wizard is decided v e Value peted the next part s autoevil and hoding a princess 8 captive q aided by a manmatically loaded O 1 you Bull getting this exclusive is ido lect in a legularment camera, flash bulb press

# STRINGER

### MACHINE CONTIN SUPPLIER Addictive PRICE £6.95

Hold the front page. Film star Porty Platinum is in town Ideal for a front page picture for the Davy Blurb

easier said Than done as ace reporter and photopass and the key to the suite grapher Stringer finds out As the papers dead one

nears Stringer has the hard task of finding the reclusive star in the penthouse suite of a local hore

from floor to floor by hotel staff determined to throw him Not only that he must also out

The game leatures cartoon type characters, five skill levels and full joystick control

7

6

6

 Graphics Sound Value · Playability



TRADE ENQUIRIES ANIROG SOFTWARE LTD JNIT 10 VICTORIA INDUSTRIAL PARK VICTOR A ROAD DARTFORD KENT (0322) 92513/8

Mail Order 6 HIGH STREET HORLEY SURRLY 24 HOUR CREDIT SALES HORLEY 02934 6083 Payment by P O - ACCESS VISA



MACHINE CBM 64

Look mama could the

able fire to dance to the

But the heat is on for Rodney who wo ks as a company cased Interdisc

He has o de ver 10 demo

tapes which are hidden at

They noude Jack Fash

sidon, come around here no

Besides de verno the the people dancing is the

- with 12 original rockin

If the C&VG games ratings went higher

I was born to love you I they get really mean

they I damage your ghello



MACHINE Vic 20 + 3 5K

Bubble Bus have converted her popular Cave Fighte

pothole person through a

SUPPLIER Bubble Bus



MACHINE CBM 64 SUPPLIER Virgin PRICE E8 95

version promises Virgin has

'actory on the edge of a lar

the per s of no oxygen zero

The glaphics and sound

- · Graphics · Sound · Value Playability

 Graphics · Sound Value · Playability

disable avels allo charge change the map or the

agen doesn't quite make it

 Graphics Value Playability



# MACHINE Spectrum SUPPLIER Legend

or pably ne most horrbly hyped dame or a me ingend make a comeback bid

meone to pict a probe to

the alien herecole Ne

phone boxes ead to other



MACHINE Amstrad SUPPLIER Ocean PRICE: £7 95

I think that this game

The background graphics

mole ke the arcade game Instead of an indistinguish

- which doesn't exactly rish To make Daley n.e. you

side very rapid v The faster you move the meter rises and the more

In each event there is a

of Daley has been produced, going phave logoin pisome medal Many of the events ust one do t get the correct

8

A god medai for Ocean don't think + need to

- · Graphici Sound Value



MACHINE Spectrum Amstrac CBM 64/BBC Electron SUPPLIER Incentive BUTTE PRICE E6 95 GAME

Remember those plastic puzz e squares you used to

pathway for a spark which s detonates it Then is on to

The ones where you have to another puzzie squale ibig shuffle squales around to get with more bombs, after

and o out out you are

 Graphics Sound · Value



MACHINE Spectrum, CBM 64 Amstrad 8117 SLPPLIER CRI GAME PRICE £8 95

along the way

Blad or Janet | bull your aim manted pairs of the De-

Lespite what the hero of The by some odd people. Frank Rocky Horror Show keeps of course pus the ex Riff addictive - just ke he sink ROCKY HOTTOT WORK GOOD

sounds good a u . w v



· Graphics Value Playability

# Pastfinder. For serious arcade players who also want to stretch their brains.

# WHAT THE CRITICS SAY



It is 8878 AD. Exploration has become a thing of the past. Everything there is to know about our

So it is natural to look backwards.

An eate group of interstenar explorers back through time to unearth the mysteries and

To foin their ranks one must possess a

rare combination of qualities The stamuna to search carefully through

complex maps. The perception to select only the proper

playing skills to a new level

It insists that you use your brain at least as much as your co-ordination of hand and eve.

AVAILABLE ON COMMODORE CAG CASSITTE AND DIS



Playability: Will the game keep you up until the early hours of the morning, as you attempt to complete just one more screen in a desperate attempt to beat it? Or does it send you to sleep the moment the intro-screen appears? Could away in your bedroom with it?



# IAMPS

MACHINE CRM 64 SUPPLIER Activision PRICE £10 99

Pass the , plates and get set for a topsy-turvey dimensional magic carpet de to meet the Master of the

Your task is to help a prince return a bunch of mischievous genies back to the clamps and gain his right full place on the throne Easier said than done

Fly ng through twisting tunnels to confront the genies is hard enough But once there you must solve riddles

There are three games to - Mag c se ect Seven Trials and Quest Madic Carpet is for flying practice only essentia f you want to ing graph cs conquer the tunnels to the

gen e s dens In Seven Triats mastery of completion of one seven-

But in Throne Quest three sever-piece amps must be completed Then you must fly to the palace to claim the

Master of the Lamos contains some great sound game's stages s this a work of GEN E

OJS? Perhaps not but there's definitely a bright the genes is achieved on spark behind Master of the Lamos





# CIPHOID

MACHINE CBM 64 SUPPLIER GB Standard PRICE. £9 95 (cass) F14 95 Idisch

Ciphoid is a game that I afters to deceive. The graph cs are great With unar - and earth city backgrounds on the disc

But when you get down to tis really just a simple zapthe-aliens shoot out

The disc version includes attacks on earth cites like London and Paris with authentic looking skylines Cassette owners will be able o get these on a to low-up tape called Ophoid 9

Altack It's very pretty - but a pricey way of getting pretty pictures on your C64

10

- Graphics · Sound
- Value Playability



### SAIMAZOOM MACHINE Spectrum SUPPLIER Silversoft/Dinamic

citadei is pretty neat too

PRICE £6 95 The games from Spain be going down the dran if Saimazoom produced by a Spanish company Dinamic



thing from Brish software houses and the name will soon Samazoon is the first of a trilogy of arcade adventures starring Prof. Indiana Smith

The second part of the adventure is called Babatiba Graphics 8





### MACHINE Spectrum SUPPLIER Quicksilva

PRICE: £7 99 It's 2185 and the Panet

Hyppo has falled to the pseudo-conscious Metainks And as usua you are the oony chosen to brast the a ens back to where they came from

This is the scenario of the

organisation it is basically a programmer has made a big 3D shoot out but with lots effort to create ong naila ens of added agredients Buggy The destruction of the alen Blast meets Star Warst You begin your mission to

destroy 14 a ien citadels in a presented and playable assist tube and you are game Bull once the nove ty of blasted into a hostile sector, the neat graphics has worn "ull of Metaliks Survive your amil in one sector and voiwarp onto the next where more dangers await Some sectors take place among Star-Wars type towers you race through mega-speeds avoiding them. Others take place in space where 2010 type space craft pass before your laser sights These space ships are simply stunning. The graphic detail

on them is superb And taking of graphics alest game from the these are really what make

revamped Quicksilva the game different. The off-how-long will the appeal of

 Graphics Grass s an extremely we ! · Sound







MACHINE CBM 64 SUPPLIER US Gold PRICE £9 95

Bounty Bob's the to ow up to the malverous Miner 2049er

And a worthy successor it is

Nuclear Ned's mine dealing with a multitude of mutants atent on over running every

It's the same format as Miner 2049er but a lot rougher Bob must walk and ump between the various pietfolms bringing death and destruction to the mutants There are 25 caverns for

him to tacke many containing new features such as suction tubes grain ifts and hasts And Bab needs every bit of help in one screen there are 26 mutants to dea

We defy anybody not to be hooked instantly and it will be many hours belo e you Bob is once again back in complete, the progress vely

harder platforms

Journeying around the mine Bob comes across various nems left by Nuclear Ned

such as a mobile suction unit pulver zers le evators and A real feature of the game the delightful scoring system As the high scores

and players change birds fly back and forth picking up ndividual effers and numbers before putting them into the correct order. A joy to 566

Graphics

- Sound Value Playability
- ģ



# ROLAND RAT

MACHINE CBM 64 SUPPLIER Ocean PRICE E7 95

Ro and Rat the star of Tylam s now starring in his very own computer program The game begins with Rosand Rat finding that his car RT3 driven by David Hunt

Day d Hunt brother of the

All the working elements of

vies G forces and brakes

expands to the race ise! A

the other cars are doing their

best to win Sow down in

front of one and the result

The graphics are excellent

The authenticity also

won t start in the morning and he must get to work in lime for the beginning of the show or the TV producer we give hm the sack

So Roland decides to go back underground to the scene of his life before pecom no a super-star rat he sewers of London

You enter the sewer and run around ooking for the parts of the secret door. Once you ve put them in place you must find the key to open the door and free your two friends You then must find your way through the maze of tunne's and sewer pipes unt you happen upon the tube

Then you must get on I at a costs and take the tube to Camden Town nearest stop to TV am s studios

As you guide Roland through the maze of funnels you are pursued by many varying opponents and obstacles which you can immobilise temporar y with

But be careful because you yourself can become grued to the floor Amusing if not particularly

stretching. Sultable for vounger gamers

8

 Graphice · Sound Value · Playability

### during 1984 and the circuit is former race ace James worked in close collaboration with software author Geoff Crammond to produce this simu ation the car have been considered - engine downforce gears

### REVS

### MACHINE RRC SUPPLIER Acomsoft PRICE £14.95 (cass) £17.65 (disc)

Acounsoft is promoting Revs could be a hasty co is on as the most advanced race. simu ator yet. A bold claim, and the view from the driver's but one which is probably cockpit's very realistic

Both the car and the race track are painstax noly model ed on the real thing The car s the Acorn sponsored Formula 3 Rat

 Graphics 9 Sound 8 Value 8 Plavability

# CHICANE MACHINE BBC

### SUPPLIER Kempston PRICE F7 95

The public's demand for Revs also for the BBC But written with s a lot cheaper and comes with far less packaging tis not as sophisticated as

car or the quality of the graph cs But at the same time it sig Good fun and value a easier game to get nto money and have lun with

Revs taxes onger to master but Chicane offers more or ess instant race action For example. Revisoryes the paver a vew of the race

direct from the driver's cockp I while the view from the car n Chicane is higher up

But the advantage of this is seeing tight curves in advance racing simulation games. Chicane is based on seems risalable. Chicane Formula Ford 2000 single from Kempston hwites direct seaters, competing in the comparison with Acornsoft's British Championship II was the help of that would be unfair Chicane Kempston, Micro, Racing

The game features a choice of sx Grand Prox Revs in its attention to the racing circuits ne ud na details of driving the racing Silverstone and Monaco gear changes working wind mirrors spins and crashes

 Graphics · Sound Value · Playability

### SUPER HUEY

MACHINE CBM 64/Atari

SUPPLIER: U.S Gold: Audiogeni PRICE: £11.95 (cass) £14.95

(disc) Don't be confused! Both Audiogenic and U.S. Gold ARE marketing this game You are still in complete thanks to a strange I censing control of the chopper

Whichever company you move could end in disaster choose to hand your hard. Graphics are pretty bas earned cash over to, you can but the sound is great you rest assured that you I be get hear the roar of the engine ting one of the best fight, and the swish of the blades simulations around

Super Huev is a hi-tech hel copter and you can fly it on Training Rescue Exploration or Combat

Sound

· Playability

Value

the best "learning" options we've seen featured in a fight-sim program The helicopter computer SUPPRICE The training flight is one of system' takes you through a

series of mandeuvres - with prompts appearing to quide: provided in a mond a wrong

Graphics are pretty basic you. Graphics

SPYHUNTER

MACHINE, CBM 64/Spectrum

SUPPLIER: US Gold PRICE CBM 64 (disc) £12.95 (cass.) £9 95, Spectrum £7 95

A classic arcade game becomes a classic computer game with this a l-action scrolling shoot-out from US Gold

Drive your spy-car along a treacherous roadway packed with enemies attempting to wipe you out Take a dip in the river as your car converts to a superhydro boat and brast the wlains who set out to sink

YOU How far can you go? How high will your score be? Willia

get rate the C&VG Hall of Fame like this great game

has? The graphics on a versions are good and the game s totally addictive Get



· Graphics • Sound • Value Playability 10

9

ē

# APID ROLINDLID

9

8

BBC/Electron	CSM	SIM	_	Argus Press	MSX Misquzine on
	Kosmos	Answer Back Sport			Facer
	Software Alligate	Night World		Mebourne	The Hobbs
	Mirrorsoft	Quick Thinking Plus		Electric Studio	Sprite Editor
	Level 9	Edward Inje		Mastertronec	Finders Keepers
	Software Interceptor	Tales of Acebaro		Activision	Decethion
	Micros	Nights			<b>Ghostbustnes</b>
	English Software	Kasin Kousane	AMSTRAD	Allicate	Defend or Die
BBC	Micrograf .	Vismoire Castle		Interpeptor	Chooses Saued
	-	Hacker 2000		Softwere Anno	Surveyor
		Corpuscie			Flight Peth 737
	Micropower	Cestle Guest			House of Lither
	Robico Software	Beeline		Digital	Fighter Pliet
	Robico Software	Server		Intergration	
	A&F Software	Grahous		AMsoft	Osprey
	Martech	Bristy Jacks		Software	Jet Set Willy
		Superstar Challenge		Projects	Final Frantier
	Impane	Wiperson Crarenge		Westersoft	Plange of Dartings
	Ultimate	Krantore		Software interceptor	Heroes of Kern
C16	Aft Chin	Pactorne P		Mioros Areic	- rigers
	Software	Graphics Master		Computing Ltd	Ameticad World Cure
	Contribute	Olimac Stor		Melbourne House	The Hobbit
	CBI	Berlin		Araroo	Moon Bussey
	C.L.	Macr Bins		Tankset	"Seromyo"
	Grarolin Graphics	Xarror Ware		Vortex	Android Run
	Granard	Crazy Golf		Melbourne House	Sir Lancelot
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	WHIT COURSE			Cable Software	Dioper Barries
		Manson Adventurer 1 Williamsburg		Encardive	Milionaira
		Adventurer 3		Gerrena	Сербион
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	But Sylve				Decething
	Meboune	Twin Kingdom Valley The Wickel & The		Anaus Phasa	Amstrad Measzine
	House	Princess			on Tape
	-KARON	Princess Classic Advertise		<b>Ultrimate</b>	Knahtlam
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	Audiogenic	Grand Master Cheer			Dig Dug
	CRL	Berks III		Artoksoft	Murder on the
	Probe Software	Defence 16			Zinderneuf
	Melbourne	Oark Tower			Hard Mar Mark
	House Mastertronic	BMX Races	J		Multi Multi Major
	Crostive Sperks	Tower of Est	)		Archon
MSK	Litrori Si Software	Repurp to Eden		Activision	Decetion
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	COLLEGE	Roose Soc The Rev.		Enalish Softwere	Keesin Koumen
	Kurna	Speaks & Likither	V9C 20	Arous Press	vic Meatons on Tax

# THE SHINE

MONTH	MONTH		*MACHINE	MANUFACTURERS	WREKS III
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SVI: "QuickShot" is the original laward-winning joystick that offers true one-hand control with features, ke a hand-contolured controller thumbit gger fire button and so such or the triving it aroade game olay.

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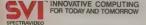
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# BLEVALID

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101

For Spectrum 48K and Commodore 64

Accurate strategic simulation.

Real-time combat with full scrolling graphics



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he hooded figure sits quietly at the desk. He begins to manipulate knobs on a strange panel. Behind him, a metal figure stirs to life. The dark and astonished henchmen look on nervously, awed at the control their master possesses over the mechanical man ...

Once upon a time you'd read this sort of thing in cheap pulp comics. Cowled villains created fantastic robots to wreak havoc and destruction. But now we've caught up even with the wonders featured in films like Fntz Lang's Metropolis, and such control is now not just possible, but affordable as well

Nolan Bushnell pretty much started computer gaming when he created Pong the onginal bet and ball arcade game not so many moons ago You'd expect the originator of Atan and the Chuck E Cheese Theatre Time restaurants to create something that'd knock your socks off. And his new company Axion, object. Or just about anything you'd

lıke The manual is well written and, thank goodness, understandable by those of us who want to use computer programs not write them

ANDY won t be able to serve you breakfast in bed, or even bring your slippers, but what a painless and fun way to get started in the exciting world of robotics

But some people are never satisfied Want more? FRED the Friendly Robot Educational Device has what it takes to fulfill your ven. for a bit more "bite" in a mechanica. man

FRED is one of a series of sophisticated robots from the California-based Androbot Corporation TOPO is the flagship of the line - an advanced, and expensive, machine that can be programmed for .ndependent movement and voice FRED shares the same tailor as his older brother. as they both have distinctive geometric shapes Unfortunately they differ in price. He retails for



# I.RTTRR

delivers the goods with ANDY, the \$119.00 programmable robot.

Axion's ANDY is made of metal and high impact plastic. He's certainly not impressive at first glance, but he's kind of cute, being barely over a foot tall, all in white with black trim But it's what he can do that will impress you and your friends ANDY can be inked to an Atan or

Commodore 64 computer by a long cord which attaches to the second joystick port.

Providing that you keep his four batteries fresh, this little guy will move at your command, spin, and blink his eyes on and off He'll produce sounds to your specifications and has sensors that can be programmed to respond to light and/or sound

Two programs are provided on disc The demonstration program responds to letter-indicated commands and also allows ANDY to be joystick controlled. Also included is the Personality Editor program. This lets you really tailor ANDY to your wishes

It uses English commands to set up IF/THEN statements which can then be incorporated into the operation program You could create an 'angry' personality, causing ANDY to react by beeping and spinning around every time he bumps into an

\$499.00. That's a far cry from TOPO and a mile from the eldest, BOB Brains on Board who retails for over \$7,000

FRED may only be 14" tall, but he doesn't stand short when you examine his specs. He can be directed by a wireless remote unit, or used with an Apple of Commodore 64 An optional interface is required when a computer does the directing and is used with FREDSOFT, a Logolike language sold separately for \$79.00

FRED's tether is a 16 foot infra-red light link

One of the neatest things about FRED is his digitised voice He "knows ' over 55 words which can be programmed into sentences. In fact. he'll speak out when his batteries start to run down. It makes him hard to ignore

### ELSEWHERE

In a recent letter from Hong Kong a reader. Lester L. asks about the status of the LucasFilm games. Ballblazer and Rescue at Fractalus What happened was that the

onginal LucasFilm/Atan programs were pirated left and night months before their planned release in June of '84 Then Atan went under and everything got put on hold.

updated versions of these titles of disc for various computers, including the Atan - which reader Lester is most concerned with So they should be available in the UK soon Lester would also appreciate some tips on level 87 of Lode Runner Anyone out there with answers?

Speaking of games, did you ever wonder what kind of colour monitors game reviewers prefer? After all, they tend to spend hours before a tiny screen muttering to themse,ves about the "mechanics" of each program

My solution is to blow everying up on a projection television Games look great and you really feel like you're part of the action. It may not be the highest resolution, but what's good really shines when it's bigger than life. And it's a lot easier on the old eyeballs too Add a pair of wireless joysticks and it's an unbeatable

It's a good thing I stay in shape. because al, this month has been one long adventure. I've been battling everything from wizards to monsters. moving through strange and mystical lands - including one that is all too Epyx of Sunnyvale is now releasing "real. You'll find out about that soon



Strategic Simulations are best known for their series of wargame scenarios Gemstone Warrior (Apple/C64) is an exception to this being an excellent addition to the list of arcade style adventures.

You have been chosen to recover the long-lost gemstones. Passing through a mystical gate takes you through a mynad of screens, each filled with mystery, treasures and danger.

Using keyhoard and joystick, you must fight off monaters and demons as you strive to set the world night Majical objects discovered become put of your assenal and you must always be prepared to fire arrows or hur, magical fireballs: Each screen as managing and access time is an anamanyly sate. The property of the pro

Robert E Howard's barbarian, Conan has made the transition from the printed word to come books and movies. Now he stars in his own video game (Reviewed in C&VGs April 85 issue)

Datasoft's Conan (Atari/C64) has the muscular hero jumping over bridges, leaping across space and solving problems Seven separate screens pit Conan against dangerous adversaries, each screen to be defeated before finally confronting the evil Volta

Gathering my wits, I begin Master of the Lamps from Activision (C64). As an Arabian Prince, your missin is to recork the Genie who has escaped from his lamp But first your must fly your magic carpet through everspiralling geometric shapes. Falling

off returns you to the start Successful navigation with the joystick brings you into his magical Den Quick thinking will enable you to ling the coloured bells so that they match the notes the Gerue s blowing down at you Beware, though, as

each note has the power to push you right out of the Den and back to the start.

A piece of the lamp is a reward for completing a level - you wim when the lamp reassembles itself and contains the Genie once again. But then there are two other more

deadly Genies vet to face!

many years, and all that's missing are the sewer alligators

The mailman bongs a late arroyal. Perfect tump \_ 15 th Adventure Construction Set from Electroruc Aris (CS4) Designed by Stuart Smith of Abs Rabe and Return of Heracles fame that are the program enables you to examine the accordance to adventure and fill them with creatures and objects of your own choosing

Imagine being able to play Zeus and ordain the pattern of events for mere mortals to follow

The program comes with a minisenes of adventures that act as a tutorial and there are three subsets to use — Fantasy Spy/Mystery and Science Fiction A full blown game called Rivers of Light is also included I wish I had had this kind of control before

I think I'll quit adventuring for a while I ve lost 10lbs and can't stop checking behind doors for hidden trans

Maybe it's time to go back to blowing up aliens!

# AMERICA

A kaleidoscope motif is integral to the game and combines with the music to create an atmosphere that is both pleasant and cartoonish

Now comes a change of pace from mystical words to a setting stranger than any can imagine perhaps the greatest adventure of al., more tern fying than anything you've ever known it's NYC, the Big Apple (Atan/C84) How dare Synapse Software create a game that parallels life here so well?! NYC isn't so much about gaining points as it is about just should great the stranger of the str

plain survival
You play the part of a tourist driving
your car around a graphic represent
ation of the City

You can park in a pay lot or take a chance on a vacant space. You then move your small figure about the various buildings.

Points are accumulated as you try to post mail, capture stray animals in the Central Park 200, and eat lunch All the while, the City is conspiring

against you. You could get hit by a car and forced to pay extravagant hospital fees Or watch with horror as your car is towed away Or experience any of the many other arcade-style dangers. This is a superbly entertaining.

game that will have you climbing the walls graffin covered of course! I've been living in New York City for Manufacturer's information:
ADVENTURE CONSTRUCTION SET
Electronic Arts
2755 Campus Drive
San Mateo California 94403

ANDY THE PERSONALITY ROBOT Axion, INC 1287 Lawrence Station Road Sunnyvale, California 94086

CONAN
Available in the UK from US Gold.
FRED

The Androbot Corporation
350 Charcott Avenue
San Jose Cainforma \$5131
GEMSTONE WARRIOR
Strategic Simulations, INC
883 Sherlin Road, Bildg A-200
Mountain View California \$4043-1983
MASTER OF THE LAMP.

Activision Home Computer Software 2350 Bayshore Frontage Road Mountain View, California 94043 NYC THE BIG APPLE

Synapse Software 5521 Centra, Avenue Richmond, California 94804 Author's bio

When not operating his photographic studio in New York City, Marshal M. Rosenthal is a computer columnist for a number of publications dealing in computers, video and high technology.



Tirwolf - the super 'copter will be blasting back to your TV screens very soon And, to celebrate the return of this exciting senes, C&VG and Elite, the people who brought you the exciting computer game based on the show have put together an Airwolf Competition exclusively for C&VG readers

The prizes are pretty exclusive too!

full colour, mant 5x3 Airwolf posters for the runners-up Airwolf, the game, is available for

the Spectrum, C84 Amstrad, C16. Atan and Einstein micros All you have to do to win a prize in our Airwolf extravaganza is tell us

how many differences you can find in our two Airwolf illustrations Once you've decided how many

differences there are, fill in the coupon and rush it to Computer & Video Cames, Airwolf Competition. Priory Court, 30-32 Farringdon Lane, London ECIR 3AU Closing date is July 16th normal C&VG competition rules apply and the editor's decision is final

man who can master the billion dollar helicopter known as Airwolf Although the TV super 'copter is fictional, it does include features actually built in to some of America's designed to look like an ordinary executive sircraft — but is really a wolf in sheep's clothing!

CAVG/ELITE AIRWOLF COMPETITION

Name Address

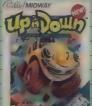
> differences There are Computer owned

# BEYDND

CHALLENGING SOFT JAME

Now for Spectrum 48K and Commodore 64 Access/Barclaycard telephone: 0858 34567. Price £9.95 inc. P&P







# OUR ARCADE CAM HITS, WE BROUG

Here at Sega, we like to think we know a thing or two about quality the court of th



the best of all use. They've enjoyed high speed action, breathtaking graphics, thrills and spills, variety and



innovation as one chart topper has

touwed another
But why should the arcade players
have all the finn we were asked
Of course there was no reason at all
and so we deceded to pring our games
hope and let all the family have a
pince of the action. We have se wraten
the programs for many of the popular
hope computers and now everyone
from rundr to exanding can have a ked

Like chasing the mighty ape up Monkey Mountain in CONGO BONGO number 3 in the Billboard Chart in 1984 You II ride hippos dodge charging thinos and do battle with jumple creatures but make sure youdon t end up as a linch time treat for

man eating lish!
Or you can have a smashing time
with Bally Midway's UP'N' DOWN
This is a frustrated motorists dream;
you bash your way'over rough roads



		Commodore 64	Spectrum	Amstrad	
	SPY HUNTER	NOW	NOW	SOON	
	TAPPER	NOW	NOW	SOON	
	UP'N'DOWN	NOW	SOON	SOON	
	CONGO BONGO	NOW	SOON	SOON	
	ZAXXON**	NOW*	NOW	SOON .	
ī	BUCK ROGERS	NOW	NOW	SOON	

leap dead ends, capyons and crosh anyone who gets in the way! No 1 in the Play Meter Coriversions Poll, UP'N DOWN is one smash hit that really is a smash!

And if all that doesn't drive you to drink then TAPPER will This has got, to be the loudest wackest saloon bar there's ever been The action gets truly out of band as the overworkedbar tender scrambles to serve his unruly and pery thirsty) customers







# MESWERESUCHBIC HTTHEMHOME

Work your way through the wild Western Saloon to the Sports Bar from there to the slam dancing Pur Bar and into the Space Bar where the dustomers really are out of this world

Down to earth with SPYHUNTER from Bally Midway But don t expect any chance of a rest. After all, this was the number 1 arcade game of 1984 and deadliest madhine on four wheels

is life and death. You Il need every on the road in the water even in the au So you'll have to be more than fast to stay alive in SPYHUNTER you'll need brains and guts as well!

Fly into the 25th Century and bea the mantle of the legendary BUCK



You'll pilot a space fighter through



We re bringing all this action Home Spectrum and Amstrad top With U.S. Gold and Sega the arcade winners, you'll be a winner top Hands down!



mission to do battle with the ideadly ZAXXON Countless others have so before now it a your turn to do battle

£9.95 Commodore 64 Cassette Commodore 64 Disk Spectrum 48K









Dear Sirs (writes the very polite Carlos Garcia Fernandez from Espana).

I write about the MSX program Major Tom I have hunted a bug Line 720 says IF STRIGIO! THEN COTO 80 ELSE GOTO 720 I think that the line should be IF STRIG(O) - 1 THEN GOTO RO ELSE GOTO 720

I wish, if is possible, you publish more MSX programs

Actually, Sir, we're both right, Next time you sit down at your keyboard, try typing PRINT 2+2-4 You'll find that the computer prints -1 Next, type PRINT 2+2=5 and you'll find se printed instead What this shows is that, to the competer, -1 is the same as "true" and 0 is the same

as "not true" Now, when you type IF STRIG(O), what you're actual saying is IF STRIG(O) IS TRUE which is the same as IF STRIG(O) = -1 The opposite of IF STRIG(O), by the way is IF NOT STRIG(O) It may make the program a little less easy to understand, but it does save memory. I hope this is of use to you, Sir, and hope that you can find someone to translate my reply for you.

I was wondering, says Gary Betts, if you could set up a bulletin board which people could subscribe to. Then I could get C&VC through my modem

Bulletin boards and viewdata systems like Miczonet are great for some things but not for others. You'll had most of C&VC's Spectrum and BBC programs up there from now on so if you re a member you can nut away your typing finger However have you ever seen pictures as good as CaVC's on Micronet? At the moment you just can't do it In a few years though Picture Prestel will mean photo-quality bulletin boards but the cost of a Picture-Prestel terminal is about the same as a 250 year subscription to C&VO

Dear Bug Hunter Can you tell me something about the new BBC micro that was launched last month. Is it better than the model B? Is it worth the extra

Yours confusedly. Rebecca Corwell

The BBC model 3+, just in cas you didn't know, was launched at the beginning of May The price of the plain old model B is still £399, while the B+ enters the market at 5499. At almost £500 for a 64k 6302 micro, it's twice the price of other machines in its class and the number of improvements over th still-overpriced model B can be

counted on the humps of a camel. There's 64k of RAM, which leaves a minimum of 32k free whatever screen mode you'te in And there's more ROM sockets. which will save you having to B out VIEW with a acrewdriver of

you want to use SLAVE And there's a built-in Disk Filling System (DFS to those in the know) with FORMAT and VERIFY

commands included. Acornseit, the noffware division of Acornstii, have no plane to introduce any software exclusively for the B+, though the same can't be assumed for other software houses. If you do a lot of programming, the extra memory will be useful. But, if you have \$500 to spend on a micro, stick to

a few games with the okange. Barnaby Legg has a 48k Spectrum ino its not a poetn its a letter). But recently he moans, his cassette recorder will load games perfectly but won't save any What can I do about h, he asks

the standard BBC and buy yourself

Well assuming that you remember to press RECORD when you save. I can t say for sure. It may be that your head (on the cassette recorder silly) as durty and affecting the quality of the recording Alternatively, # could be the Spectrum Find a friend with a Speccy if you can, and ask him to try loading one of the games that you ve saved If it turns out to be the Spec trum at fault, and it's still under guarantee return it to the shop where you bought it and ask for it to be mended If it's the cassette recorder do the same But before you do anything like that try cleaning the head with some head-cleaning fluid on a cotton bud, but DON'T use

one of those cleaning tapes as they tend to wear your head away

Now here's something interesting Five minutes ago I opened a letter from Nick Phillips who says that using a name of CODEBUSTERS and an account number of 00166605 on that certain well known game will give you a million dollars I put it aside to decide whether or not to print it. when I came across a similar letter from Neul Sheefer from Billingham If you have Ghostbusters he save my using a name of CODEBUSTERS and an account number of 00166605 and you il get 85 000 dollars Strange eh?

Hey what's thus? Another letter about Ghostbusters? This time it's from Robert Wilby in Blackpool Hev. guess what? he says Er it's not how to get 85 000 dollars, is it Robert? Or a mullion? No 850,000 Really! How? Just type in a name of CODEBUSTERS and an account number of

Dear BH

It the new Amstrad machine worth buying? I've heard good and bad reports, and can't seem to make up my mind

The new Amstrad 664 is the same as the 464, but with built-in dise drive It comes with CF/M and LOGO, While LOGO may not be the most popular language under the sun, it is fun to use, and make s change from Basic. And CP/M. in case you didn't know, is the most popular operating system for Z-80-based micros. Which means that loads of software should por be available, though it'll mostly be serious stuff like word processe and business software. As a game machine, it's similar to the Spec trum and, if you ever see Enight Lore on it, you'll agree that it's a pretty good buy for the money

Well that's about it for this month Remember, if you have a problem nal that you or in the max just can't get to gripe with, d me a line to the C&YG allies shar 01270 ps, so that we can pe the problems from the Bug Hunter



# **Herbie Briggs has** just destroyed the myth that all floppy discs are created equal.

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That's where equality ends

Most companies seal their discs with a spot here, a spot there. I eaving most of each seam not sealed at all

Sooner or later, the seams might do what comes naturally; they bulge, Warp, Pucker Open up. Pens, pencils, fingernails even a four-

year old's, like Herbie can catch and snag in those wide open spaces

That's sloppy And dangerous. Because if you put a sloppy floppy into your disc drive, it can jam your drive. Ruin your drive head Lose your data.

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remember this: It's always better to be safe than sloppy. For more information on the full line of Memorex quality computer media

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Your Data When it matters, make it Memorex"

MEMOREX

# STAR SEEKER

Whath the dates this automo and you'll never executionic size. Helley's Come is straighting across the hiseness are will like a bicksmough to be observed with the naked eye by the end of this year. It only comes around every 75 years — so don't miss it! White you're waiting for the come! to furn up, you could be observing or the come of the policy was the come of the come of the come of the come of the policy was the come of the come of the come of the come of the satronomy and often spent time overseeing observation work at the University of London Observatory in North London, now looks at the odd goings on in the night sky and some of the new real universe. Which can help you enjoy the wonders of the real universe which can help you enjoy the wonders of the real universe.

here's no doubt that the arrival of Halley's Gomet will be one of the most spectacular celestial events of the decade.

decade. This comet has punctuated our history every 75 years with mesones display. The earliest resident of the comet hand of the comet handle people. It was blamed for families revolution, players, and wars. Now we know botter, but it was not until 1002 the sattonomer. Edmont Hallet sixtonomer. Edmont Hall this sattonomer. Edmont Hall this sattonomer. Edmont Hall this sattonomer. Edmont Hall sixtonomer approaching that year was the very approaching that year was the very

Between November this year and March 1800, you soo will be able to witness this great event. It will appear low in the western sky just after sunce. It will be more easily observed in the nouthern hemiophers but it should be visible to the salend aye in the sities above this salend aye in the sities above this

You'll also be able to watch it on television. The Americans, Reseisas, and Japanese are sending space-craft to take a closer look at this fascinating object. The European Space Agency is also sending a probe, called Giortolynounced footly, using the Arisan launch rocket. The space craft Giotto is now being hult by British Aerospace and will approach the comet as close as 300 miles to take



same one that had appeared in 1456, 1831 and 1607. He did some calculations and predicted that the comet would appear once again in the year 1786. When the comet returned on case, it was maned fisher's Comet to honeur the micronomet. Many astronomers now widely believe that comets are just huge

When they approach the Sun, the instance radiation evaporates the surface of the comet and gas and that are blown away as a glowing plasma at an extremely high

temperature. The solar wind, thus, carries this plasms away from the comet nucleus to form the "tall".

collect macious to form the "lati".
While you are waiting for the conset, you could still see some amazing mights in the hight sky, it's good fan solving the saysteries of the salverse and there are meany. Sectionising phenomena you can

eheaves simply by looking up. If you on hill walking in addsummer, and if the air is clear enough and city lights for enough and city lights for enough and city lights for enough and city lights pressing in the sky. Often the street are so faist that you might hink that you were seeing things, the street is not enough the street in the city of the street in the city of the

What are meteors? Well, they are dust particles smaller than a grain of small floating about in space. When they come near to the Earth, the gravitational pull of the Earth attracts these grains and they next

When they reach the Earth's atmosphere, the particle starts to burn because of the friction. Most meteors just burn up in the upper atmosphere and rarely rasks it to the ground but every day the Earth is showered with these objects.

is showered with these objects.

Occasionally, the Earth peaces
through a patch in space where
there are a lot of these Seating dust
particles. It's thought that they are
left over from peasing comers. As
comets white around the soler
system, they gradually break us
and leave a dust rail behind them.

symmen, treey gradually break up and leave a dust rail bekind them. These dust particles tend to travel together and that's why there are streams of meteors which the Earth passes periodically.

Bocently a number of software houses have realised the potential for astronomy software to cates for the growing interest in astronomy, as falley's Cornet approaches. These astronomy programm have just been released which are now evaliable for the BBC: Sax Gaser by evaluable to the BBC: Sax Gaser by Century, dan Seeker by Migroscot and Astronomy by BBC publi-

Star Generand Star Sector are star map programs which show you what can be seen by the saled eye.

E 217



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yes would like a second of the second a street of the second a Specialize a second a second white second updated every weak. To bear recording, phone (01) 246 5000.

meters using actions pathogoles Samphere From the spin made Emphere Softman, Sampher in plot 355 stars in 45 counts of the manu chrone. Returns and of the indice sales sky which was the product of the indice sales with the residual to those from the an interest the samphere of the samp

Since Scan from Machinian incuminational Sections. It won't offer you had maps — but I will allow you had maps and position of any one of a sonatellators. Tou also got had only to tast your knowledge.

Replaced's The Solid System is a control of Hitch Hitter's Guide to the chief the private hit was private for the Solid System and the solid solid Solid System and the solid solid



### STAR SEEKER

MACHINE BBC B/C84/Spectrum/ MSX PRICE £9 95 FORMAT cassette PUBLISHER MITTOTSOR

STARFINDER

MACHINE BBC B PRICE £12 95 FORMAT cassette P U B L I S H E R Communications

### STARSPHERE

MACHINE Spectrum
PRICE £6.95
FORMAT cassette
PUBLISHER Echpse Software

SPACE SCAN

MACHINE Spectrum PRICE £S 95 FORMAT cassette PUBLISHER MacMillan

### THE COLE D CVOTE

MACHINE Spectrum PRICE E3 50 FORMAT cassette PUBLISHER Eaglesoft

## WIN )

I we've aroused your interest in whiching the heavens the why not once may see you've a Star Seeker impet on There is more train one way to earn about the stars. But we work to the heat is to town a trip to the notion Platectan in where you'call the starts.

All you have to for to wanter for two people to sime sour in this intergalactic for the amount of the source of th

We se not 10 double tickets to the "a stantion to give away trains it of per le at find or a but it is a tact a soft Mirrorsoft published tact a soft Mirrorsoft published training of the Seawer program 25 from 17 We 18 cm at the nes nicely packaged irmative booklet

Control of the American Bit for a control of the American Bit for a fine and a control of the Co

THE QUESTI

What is the Pole Stat also known

C&VG/MIRRORSOFT STAR THEREIN COMPETITION My answers are

Name Address

TE PLANETARIUI

Computer owned (tick box Spectrum C64 BBC/Electron

# Meet the Gang!



Everyone's a Wally

ST EVER MULTI-ROLE ARCADE ADVENTURE

Spectrum 48K £9.95 Commodore 64 £9 95 Amstrad CPC 464 £9 95



MKRO-GEN

MAMA LLAMA





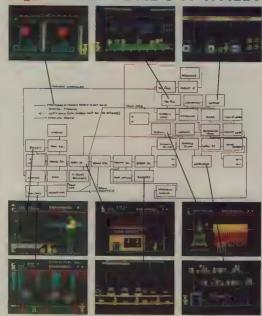


are they are! YOUR maps in print! Ever since our dead of Prof. began giving ressons, his office has gradually been disappearing under avait mound of maps sent in by his loyal students. So he persuaded him to use some of these masterworks in the magazine.

We've got maps of Everyone's a Wally, Staff of Karnath, Airwolf, Finders Keepers, Bruce Lee and Wizard's Lair — plus the winning map in our Gift from the Gods contest

So if you've sent the Prof. a map, dive between these pages to see if he's picked out yours!

## **EVERYONE'S A WALLY**





s first role was in Automania then Pyjamarama and now the epic Everyone's a Wally Who? Wally of course

In this game, the object is to open the safe in the local bank and remove the money contained within, in order to pay your family - The Gang wages for work they've done First though, each character must do his

work. Each character - there are five has their own special abilities. Wally is the Gaffer, an odd job man, Dick is a plumber. Tom the Punk is a mechanic, Harry the Hippie is an electrician and Wilma is Wally's wife and, sexist though it is, her speciality is shopping' By the way, there appears to be a few clues to the game on the song by Make Berry on side one of the tape, but my lips are sealed

There is a sixth character, Herbert. Wally and Wilma's baby, but he is uncontrollable and lowers your endurance on contact The whereabouts of any character can be found by pressing keys 1-3, which will cause the name of the street or building they are at to be printed. Without further ado, I will give you some help in getting into the game

TO MEND THE FOUNTAIN: 1) You must be DICK

2) Go to the Bakers and take the Monkey nuts

3) Go to the Post Office and take the plunger

4) Go into the Zoo and swap the nuts for the Monkey wrench. Without the nuts you are not allowed into the 200. and you get thrown into the Aquanum - one of the 'arcade sequences, not unlike Decathion You can also get thrown into the Aquanum by standing on top of the fountain, or by going into the safe without a piece of the combination. S) Stand on top of the fountain in the town square The fountain is now

mandad TO BUILD THE WALL: 1) You must be WALLY

2) Get the bucket and the sand 3) Stand in the fountain - bucket fills. 4) Go to the cement mixer and move around it until you hear a noise 5) Get the trowel and go to Wall

Street 6) Walk along the wall and the wall is new built

COUNTRIES AND TARGET 1) You must be HARRY

2) Get the fuse wire and the fuse. The w fixed TO REPAIR THE ELECTRICITY PERMIT

1) You must be HARRY. 2) lump into the telephone booth and

play Asteroids until a short tune is sounded 3) Leave the Booth and get the good

insulator (Wilma usually has it). 4) Get the screwdriver from the Railway Station

5) Go to School Lane, the sparks will

move away and you can climb to the top of the pylon and replace the menlator

TO THAMP THE PARCET.

1) You must be WILMA 2) Get the rubber stamp and the parcel

3) Walk to the end of the Post Office. and it will be stamped. 4) Now you have to bring it to the docks But I'm not sure where to put

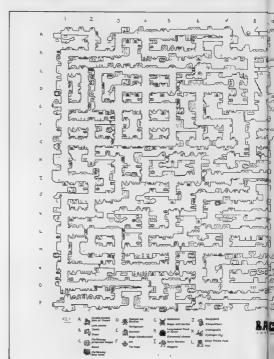
TO REPAIR HOOK: 1) You must be WALLY

2) Get hook and super glue 3) Go to workshop, jump around the

equipment and it will be fixed You'll have to work everything else out for yourselves folks! Anyone who has any more problem solutions for Everyone's a Wally should send them to Prof Video's Workshop. One last thing If you're wondering how one screen can be entered from the centre of the lower one, it's easy Just walk into the blank space between a building and a bush or whatever and press the Exit/Enter button Now you know why the map is the way it is!

Micro-Gen have started a special Wally phone in helptine for unfortunate addicts of the game. Comfort and help can be found on 0344 56447. A soothing voice will issue hints and tips on the Wally games.

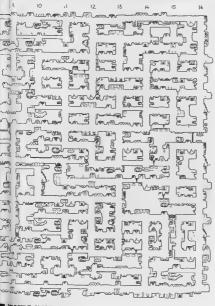
# **BACKPACKER'S GUIDE**



ne of the Prof's ace advisers, the legendary Des Claypole from Peterborough, came up with this massive map of The Backpacker's Guide We had two choices of what to do with this masterpiece — wallpaper

the entire C&VG office with it or shrink it down to size using the wonders of modern technology and stack it in the mag As you can see, we dealt with it that way Big or small. Mr Claypole's map is a real winner!





A EKPA EKERS



# The Staff of RARNASH

NORTH TOMER LOWER	KITCHEN	STORE-ROOM	ERST TONER LOWER
SERVANTS QUARTERS	GREAT HALL		LAUNDRY
WEST TOWER LOWER	ARMOURY	LOHER GUARZI ROOM	SOUTH TOMER LOWER

## GROUND FLOOR

LOWER GUARD ROOM: Use 'Forthrin' on armour. ARMOURY: Stairs to dungeons. WEST TOWER LOWER:

VEST TOWER LOWER: Careful footwork. SERVANTS QUARTERS:

Use "Forthin" on ghost, NORTH TOWER LOWER; Using "Ibrahim" on the spider releases the piece of the pentangle in the

storeroom. GREAT HALL:

Zap the piece of the pentangle in the fire with the "Aeulus" spell. KITCHEN

Use Forthin and foncy footwork.

EAST TOWER LOWER,

Wart for the skull to go to the right and

grab the piece LAUNDRY:

The cross from the upper guard room is needed to get in here. When in just grab

the piece.
SOUTH TOWER LOWER.
The vampire guarding the door to the laundry will move only when you have

the cross from the upper guard room, STORE ROOM: Place in the cobweb To get it use "Ibrahim" on the spider in the north tower lower and make a run for it UPPER GUARD ROOM.

Use Forthin to deal with the witch temporally There is a cross on the sheld which is honging on the wall. This is needed to move the vampure from the loundry door in the south tower lower. To get it, first zap the sheld with the Throbin spell. When the cross falls onto the floor zap it with the "Omphalos" spell ond pick it up.

TIMELESS ROOM:
To get the piece on the bed, fire the 
"Throbin" spell at the carpet and then run 
onto it before it levitates.

WEST TOWER UPPER

Use "Ibrahim" on the troll TREASURY, "Knossos" causes the serpent to levitate.

NORTH TOWER UPPER:
"Stoly shuts down the electric door long enough to get through.
BALCONY.

BALCONY,
Use "Forthrin" on monk, also use
"Forthrin" to shield against electric
shocks from the suits of armour
MORNING ROOM.

From left hand side of room zap flowers on table with "lbrohlm" until they fall off the table.

the table. LIBRARY: Fire "Yerobas" at the piece of pentangle before picking it up to stop the skeleton attacking.

EAST TOWER UPPER:
Duck under the skull when it rises,
WAITING ROOM:
Walt a minute and watch the wall

UPPER FLOOR

SOUTH TOWER LOWER:
Nothing in here
DUNGEONS:
"Ibrahim stops the trail in his tracks for
an instant, Walking between the second

ibidanim stops: the coal in in account for an instant. Walking between the second and third coffins insteat the red skull further to the right in the dungeon to reveal a piece of the pentangle. When you hear the beep, run to the skull as it closes pretty quickly. The ghosts guarding the coffins can be zapped with "Forthin".

ABODE OF KARN.

"Forthin" can be used to deal with the

gargoyles.
OBELISK:
Use "Baracata" to enter all 16 pieces of

the pentangle into the obelisk. When the lost piece is inserted, the side of the obelisk will rise up to reveal the staff of Komoth. When it is revealed, quickly select the "Menhir" spell and zop the staff.

TIPS ON PLAYING,

1) To dodge the missiles from the bird in
the "Abode of Kam", wait at the left
hand side of a horizontal part of the
path When the bird is about to fly over

you, quickly move to the right. This will couse the bomb to miss.

2) Start off collecting the harder pieces. This way the going gets easier and, if you get killed collecting one, losing a piece or two at the start is a lot better.

than losing 13 or 14 pieces after a half hour of play.

3) If trying for a harder part and energy is getting low, get an easier piece and go back for the harder part later on

when the energy level is higher.
4) Harder pieces are namely:
Dungeons (two pieces)

Dungeons (two pieces) Treasury Library

Great Hall Laundry

5) More often than not, strategy gets better results than firepower.

NORTH TOMER UPPER	MORNING ROOM	LIBRARY	EAST TOWER UPPER
TREASURY	BALCONY		WAITING ROOM
WEST TOWER UPPER	TIMELESS ROOM	UPPER GUARD ROOM	SOUTH TONER UPPER























america. By the atone lien statue - share usuamp place between Bruce Lee and the Creen Yarno a gain with a wicker chop to the head and two Group keeps of the state of the Group keeps and two Group keeps and the case of the test of the state of the st

vanous secret chambers, lanerers vanous secret chambers, lanerers collected Along the way year, mast defeas the vicious Greer Yamo and a Hina array secute executed distance of the work o

























APPROACHING FAST...

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# PRUIESSURVIDEUS

A last, the powers that be have realised how important I am and this month I've been given two pages to play with. So, let's get on with it!

## BEACH HEAD

First of all let's finish off Beach Head with the help of Michael King Last issue, I left you attacking the ships. Now we move on to the tanks — and you need a lot of concentration for this one

Suck to the central route Any other route will get you stuck between rocks or blown up by the gun emplacements. The more tanks you get by, the more obstacles you'll come across

Deal with them all like thus. Let the object fire at you then move so that you pass durectly above/below the builet just before the missile leaves the screen, get down to the line of the attacking object and fire quickly — if you miss, move quickly back out of its firing range

If you find this confusing or want to plan your route, press PAUSE and plot your moves Now on to the final screen and the Gun. The

Now on to the final screen and the Gun. The Gun is placed on a mound which will have white squares appearing on it. You only get 10 seconds to shoot them all, so move quickly. Try lining the barrel of your tank gun up with the bottom of each white barrel.

Remember the number of tanks you have to attack with depends on how you manoeuvre your ships through the secret passage

## AVALON

Now we have a pies for help from W Carvalho of Amersham He's been playing Awalon and is stuck in the Labyrunth – where he doesn't know how to open the chests or what to do with the Egyptuan Face He also has problems in the High Temple of Chaos, poor chap If anyone can put hum out of his misery write to Prof Video and mark your envelope Awalon tops

## Bhauneet Shergill has sent in some tips for Master-

troruc's Finders Keepers and also to ask for help First the hints.

Excalibur Get the Blacksmith who is in the "Room with a View" Enter the slimy lower maze, go down to the bottom and turn RIGHT, UP, RIGHT, UP, RIGHT, UP and get the Broken Sword and hey presto!

Gold Bar Enter the slimy lower maze, go RIGHT, UP, RIGHT, UP, RIGHT, UP, RIGHT, UP, RIGHT, DOWN, RIGHT and got Philosopher's Stone Then go DOWN, LEFT, DOWN, get the bar of lead and the valuable gold bar.

Don't bother with Gordon's foot or the glass show You can't light the candle with any of the flames. A ship in a bottle — very valuable! Clown's nose and Jester's hat do not combine Don't take que or stucky bun as you can't drop

EAMON'S A WINNER

Meet the king of Dragontorc -14-year-old Earnon McGing, of Surrey

He became the first person to finish the game on April 7, six days after buying it

To mark Earnon attaining the rank of High Lorelord, Hewson Consultants, the game's publishers, have presented him with a citation Pictured with Earnon is Oragontorc's author. Steve Turner

Says Eamon: "The more problems I solved, the more I wanted to go on playing it." Steve describes Eamon's six day triumph as "amazing" and adds "It took three months to write some of the adventure scenes."

The quest that Earnon completed so magnificently was to seek out the five crowns of Britain which had been forged from the mystical Dragontorc and free Merlyn from the evil orije of Moracy the Shapeshrifer

Andrew Hewson, commenting on Eamon's success, says "It seems many people have been playing *Dragontorc* into the wee small hours during the Easter holidays, in fact.



them

Earnon was the first by only a few hours several more completed the game the next day."

Hewsons has been inundated with requests

for Dragontorc clues All those who send a stemped addressed envelope to Hewson Consultants, 56B Milton Trading Estate, Abingdon, Oxfordshire, will receive a reply

Ingdon, Oxfordshire, will receive a reply
One stumbling block appears to be what to
do when bitten by a snake or spider

Sometimes the poison causes tunnel vision, the screen goes blank and only Maroc and the scroll are visible. The solution requires only the selection of the Heal soell.

# PROFESSOR VIDEO &

Spark of life combines with pile of mud to create a Mud Monster The moonbeam does not combine with Moonrock

They're the hints. Now can YOU help? Bhauneet is having trouble with the cat as he can not bribe him with saucers of milk or new glass shoes. What does he use?

## DRAGONTORC

The "Topmaster' from Surrey has sent in a few hints for the first stage of Dragontor. Take the seal as this opens the trapdoors — you will also need it later on Don't go into Lorcris' Kill all the wisps with bare then get a jewel from

Kill all the wisps with bane then get a jewel from the pond. Find a bow then trade those two for a message and a sickle. The sickle can cut the plant so you can now enter forces.

Fill the chaince by the pond then put it on the pedestal to get a spell. There are three chests in the adjoining room one is opened by the servant, another by the key you will find in the first chest and the last one by the key in the second chest.

The rest next ussue

## KNIGHT LORE

The following POKES for Knight Lore and Underwurlde add a REAL multilife facility to both games

I Load the first part of the game Press BREAK as soon as you hear the first of the five beeps 2 Enter Underwurde — POKE 2473, 125 POKE 2473, 192 Knight Lore — POKE 24731, 209 POKE 2473, 238 POKE 2473, 53 Type CONTINUE, start tape.

## CASTLE QUEST

This set of hints for Castle Quest has been sent in by an anonymous reader from Kent. Let us know who you are! Pick up the forch which is where the Red Man

Pick up the torch which is where the Red Men are Just to the left of where you start To get the sword you must first squash all the

Red Men together so that they look like one Do this by chasing them with the torch into one of the two rooms and slowly advance until you can't go any further Make sure all four are firmly squashed together!

If they are in the room at the top of the screen, chase them to the bottom and then stop them from coming back by standing at the top of the ladders.

coming takes by standing at the top of the ladders. They will eventually work their way left until they go up a few steps into the Spider's Room. The first spider will kill one of them on the way in When you are in the centre of the room stop and store the torch and pick up the sword. The second spider will kill two more Red Men as they.

pass him and come back towards you. As the last Red Man passes you, stay close behind him. The first spider will kill him and you can exit the room safely.

When you have the sword, you will be able to fight the Ogres but northe Troil Pass the Troil by throwing the ruby at him and while he goes to hide it you run past him Walk up to the Ogres with the sword in your hand and you will automatically fight them You always win unless Troll comes up behind you You are unable to fight on the stairs

Dear Mr Anon if you would like to get rewarded for your tips please get in touch, otherwise I shall have to put the proceeds into Prof. Video's retire ment fund!

# Before we finish off Staff of Kerneth. I have a correction to make to the list of tips that were in

Before we thush off Staff of Earneth, I have a correction to make to the list of tups that were in April a edition. Jum Donnelly has written back saying that to make the serpent rise it is the KNOSSUS spell that should be used.

Use the following hints couriesy of Zaqui Shaikh to complete the game. Go to the Coffins next to the Dungeons. Wander up and down between the 2nd and 3rd coffins until you hear a high pitched PING. Then rush off to the dungeon where you see a red skull. It will lift up and reveal a pentacle but. be quick.

In the North Tower shoot the spider with the IBRAHIM spell until you hear a high pitched PING' And then rush off to the store room Upper Guard Room. Cast your eyes on the

shield and shoot it with the THROBIN spell and then with the OMPHALOS spell A Cross should appear Get the Cross by simply walking over it Now go

to the South Tower Lower and the Waiting Room Just hang in there for a moment"

### To destroy the Staff use the MENHIR spell That's your lot I can! give everything away as the game wouldn't be worth playing, would it?

Has anyone played Spint of the Stone? Richard Downer from Bedforshire has collected all the easy diamonds but, after that, he is stuck Can

# anyone help him out?

Although you can carry eight objects, Jon Shields of Beilast, assures us that to travel around most of the screens you need only five The "Mould" is very useful because when your strength reading goes into the red you can use the mould to read your strength to maximum. You can use they shall be seen to be supported to maximum. You can use they shall be seen to be supported to maximum. You can use they shall be supported to maximum. You can use they shall be supported to maximum. You can use they shall be supported to maximum.

goes into the red you can use the mould to refresh your strength to maximum. You can use this often The Orb is useful for tricky situations. When a creature is killing you, you can use the Orb to transport yourself to another part of the game.

The Wand can be used to kill numerous creatures But beware – you may have to use it a few times to kill some of them The Crossbow and Quiver have to be used together to kill creatures But don't waste any

Your experience goes up each time you kill a creature or find an object If you have a lot of experience, you can kill almost everything The Shades can be useful in bringing you to a

particular screen. Though at times they can be lethal!

If you open any secret doors, they will remain open until the came is turned off. Traps change.

position each time you view them

55



Vision to the first icon driven competition! Shadow fire is Beyond is latest smash but game - an original, all-action icconditions adventure featuring the scr-fi E-feam featured on our special pull out poster if and YOU could be the lucky winner of the grant original painting on our poster if you can answer the simple Shadow-fire outs!

All you have to do is match the seven names to the seven illustrations reproduced here, complete the General Zoff the breaker in ten words or less and then rush your entry to Computer & Video Gemes. Shadow-fire Competition, Pridry Court, 39-32 Partingdon lane, London ECIR 3AU.

The first pnze winner will receive the framed original painting of the Shadowlire squad by C&VG artist Jef Riddle, plus a copy of the game, plus an exclusive Shadowlire 1-shire

In addition, ten second prize winners will get the Shadowfire game and a t-shirt. Fifteen runners-up will get a t-shirt

So remember to tell us your t-shut size small, medium or large Now look at the seven illustrations, labelled A to G and match them to the names which are MAUL, ZARK, MANTO SYYLK SEVENIA TORK

ZOFF
Then complete the Zoff tie breaker



# SHADOWFIRE



and get your coupon to us before the closing date which is July 16th Normal C&VG compension rules apply and the editor's decision is final.

Only 100 Shadowfire t-shirts are being produced so they'll be real collector's items



C&VG/BEYOND SHADOWFIRE COMPETITION

Name

Address

Computer. T-shirt size (S.M,L)

My answers are Illustration A is

Illustration B is

Illustration C is

Illustration D .s.
Illustration E is.

Illustration F is. . . ..

Illustration G is .

Tie-breaker Remember, General Zoff is the arch-villain in Shadowfire and dictator of the Cosmos Complete this the breaker in 10 words or less For example — "I, Zoff, command all Beyond players to bow before me!"

"Ł Zoff







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is it a build list it a jumbo net? No TIS SUPER GRAIN And, thanks to our thends at Tynesoff she could be swooping down as sweeping you would like the country of the country of off for a spot of allemon tea at a secret location. The same secret location I london You'll be able to her a shout all her executing advantures are enjoy some cream cases at the same time.

To win this exerting day out with TVs most popular superherone, all you have to do as answer the simple SUPER CRAN flag and the subject of th

Ten runners-up will get a copy of the first ever Super Gran game from Tynesoft which will be available for the CBM64. C.6 Amstrad and Spectrum You. get a t-shut tool So don't delay — enter today

### THE QUESTIONS

- 1 Who wrote the Super Gran theme tune?
- What is PC Leakie's first name?
   Name the two famous footballers
   Super Gran's grandson was named.
- 4. Who is the only person in the TV series who can render Super Gran powerless?

5. Name ANY three of Inventor Back sinventions

### C&VG/TYNESOFT SUPER GRAN COMPETITION My answers are

3

Name

Computer owned (tick box)
C64 Spectrum Amstrad -

## ADVENTURE

The .O winners are as follows Darran Cooper, Norfolk; B E Pedersen, Norway, N Illingworth, Nortolk; B E Pedersen, Norway, N Illingworth, Nath Ionschur, William Jones, Cardiff Martin Schultze; West Germany, Pan Garwithers, Giasgow, J M Brooker, London Mr N Knowles, Essex Kelly Medor, Milan

IE RESULTS

## SILICA SHOP STAR

10 cadens have won themselves, a copy of Sar Wars Have a look below and see if you are one of them Sebastian Sampson, Surey Gary Watts, Emex J M Gagen, E Sussex Darryl Gleave, Northampton I Henderson, Tyne & Wear, D P Shallis, Newport, Neil Collier, Ballis, Newport, Neil Collier, Ballis, Newport, Meil Cellier, Ballis, Newport, Meil Sent Sephen Lawson, Ballis, Newport, Sent Sephen Lawson, Ballis, New Sent Sephen Lawson, Ballis Sent Sephen Lawson, Balli

## GIFT OF THE GODS

Only one person could win the fan tastic hand painted diorama from Ocean in this competition and that lucky person is Andrew Crichton from Cheshire Congratulations, Andrew!

A further ten runners up receive software for theu machine Jeremy Tankard, Lincoln, C & H Nightingale Kent Ian Moore Northampton, Andrew Paynter Clywd Timothy Curry Devon, Stephen Powell, Middlesborough; James Birchenough, Crewe, Paul Stockwell, Kent, Alistair Knapp, Berkshire-Elizabeth Wast, London.

## EUREKA

Sheridan Gray, Bristol, Jackie Edwards, Avon, Ainthony Brun, Middlesex, Michael Homewood, Edinburgh and David Steel, Tambody each receive a signed print from the Eureka Handbook

## DRAGONTORC

This competition proved to be harder than expected, but, we did eventually come up with a winner and 50 runners up Neil MacDonald from Works was the first person out of the box with the correct answers and so wins the Amstrad computer Contravalizations. Neil'

A full ..st of the 50 runners up is available from the C&VG office



# FINDERS KEEPERS

The Magic Knight wishes to become a member of the Polygon table, so the King has sent him to the dreaded Caste of Spriteland to prove his worth. You, as the knight, must collect as many valuable objects as you can and escape the castle, or you may collect as much

treasure as possible.
You may collect and trade objects (shown on the map and in the game as triangles). Some of these objects will combine to form more useful, or more expensive, objects.

The bar of Lead and the Philosopher's Stone will create a

blacksmith and the broken sword produce the fabled Excalibur (£200).

Beware the Tube of Glue, the Transmat key (see below), and the Sticky Bun — all worth £200 but impossible to drop.

Upon starting the game, you will find yourself in the Castle Teleport Room. Among the collection of platforms overhead is a rotating corkscrew or similar looking object—standing on it will transport you through the roof and on to a

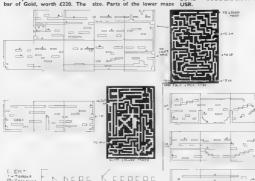
different floor.

On both levels you will find mazes many times the screen size. Parts of the lower maze

are impossible to get to without first going through the upper maze and reaching its bottom left corner. There you will find a tunnel which is a one-way drop.

Getting rid of the cat blocking the Exit is done by collecting the charcoal and the sulphur and then dropping them exactly over the saltpetre in front of the cat. Drop the magic flame onto this lot and say goodbye to the cat.

If you keep getting killed off, try MERGEing the first part of the program in and entering: POKE 34252,0 in between the LOAD "" CODE and the RAND



MARE MARK HENRY 985











Commodore 64 version manufactured under licence from Sierra Online Software. All other versions manufactured under licence from Sydney



### DOTMAN

A number of people seem to have been having problems with the Amstrad Dotman program from the May ussue First of a.. our printer has cleverly printed pound signs (f) instead of hash symbols (\*) in unes 430 and 1850 one of the problems of being British'

The other problem most people have had is with the graphics found in the PRINT statements (Lines 1610 to 1840) which appear as just characters

in the listing Stephen Sutherland, the author he.ps out with the following two lines which should be entered before typing the program

I FORF 1 to 18 READ A KEY DEF A 1 103 + F 71 + 7 199 + F NEXT 2 DATA 44 35,45 37 36 34 27 67 50 60 51.42.55.49.63.43

The PRINT statements can now be entered by holding down the CTRL key and typing the appropriate letter as shown between the inverted commas

## SMARTY BERTY

To all those readers who couldn't get Smarty Berty to run on the BBC micro why not? Having typed in the complete program myself (a very tedious task) if ran fine Obviously you li need a Mode. B If you have a disc system fitted type in the follow ing before running FOR I'S PAGE TO TOP

2(1%+& +00 PAGE)=21% NEXT PAGE &EOO \*TAPE

to download the program leaving room for the 20k screen mode

### PORTRAIT DUNGEON

Errors within errors Readers of last month's column will no doubt have been delighted to see the amend ments to Portrait Dungeon These included the elusive first program and a reprint of line 10 only they weren t printed. So here you are

POKE 752 1 POKE 710 160 POKE 709 10 POSITION 8 5 COMPUTER & VIDEO

GAMES' POSITION 10,6:1 ADVENTURE HELPLINE

15 POSITION 15.8-2 "PRESENTS 20 POSITION 10 10 "\*\*\*\*\*\*\*\* POSITION 10.11:? " \* PORTRAIT DUNGEON\*" POSITION 10,12-?

30 POSITION 11 15 ° BY PAUL COPPINS POKE 764 12 RUN C

10 POKE 9 255 POKE 2 65 POKE 185 TRAP 20280 POKE 53774,84 POKE 82,1 POKE

83,38 POKE 710,160 POKE Hopefully this will put an end to the finger (widdling and head scratching

## MEGA-MACHINES

The new wave of 16 and 32 bit personal computers that will be winging their way to this country from America look set to revo. utionize home computing Dodgy graphics, poor animation and pokey title adventures crammed into a few miserable K of memory will soon be only a fading memory

Atan and Commodore are leading this push into more powerful machines at affordable prices. Atan's new range of ST computers include a 16 bit computer for under £400 with 128k built in the ST 130 and a 32 bit with half a megabyte of memory on board for £700 or £1,000 with a

colour monitor The prices may not be peanuts in

comparison to most games computers but when you consider that the STs are comparable with the Apple Macintosh and even have some more interesting features including 258 colours on the screen simultaneously instead of the Mac's black and white display - they start to look very good value for money

Commodore's 128 and Omega computers will follow later in the year and promise to be as exciting and innovative as Atans

Atan are also promising to stand the disc drive market on its head by offering £100 disc drives for all its

makes of computers as well as other manufacturers machines

### LOOKING AFTER YOUR TAPES

I recently received a very interesting etter from Mr. A. Mathison in West Germany He had a number of comments to make on handling cassettes and one or two about our cover flexy discs') Here is at least part of his letter

I have a Spectrum a ZX 81 and a Nascom 2 which I built in 1979 and as yet no discs. So I think I am qualified to give a few hints on problem free oading using cassette recorders

1) The tape should be of good middle quality. Hi fi tapes are less important than having a tape completely free from dropouts Ferro tapes are adequate, with C5, C10 or C15 being

the best sizes 2) Tape heads and pinch wheels should be cleaned approximately every five to ten hours

3) Always record at or slightly above, level 'O' VU

4) On playback adjust the volume to get the loading bars on the screen (Spectrums only) to be approximately equa. th.ckness Slightly thicker bars, on the first header tone only are sometimes he.ph.) 5) Pick a cassette recorder with

vanable input leve, (no auto level). VU meter(s) variable output level and most importantly AC erase and AC bas To check whether a particular recorder has AC erase look at the erase head (not the one in the middle and if it has two wires coming from it then it is AC erase. No wires means that it must be DC erase having a normal magnet

6) A stereo recorder gives an automatic backup copy if you link the cassette inputs together. Then if the left track fails you can a ways try the nght track Don't try to read them both together because you., get phasing errors

7) Using a head alignment tape is always a good idea You'd find adverts for these in electronics

Mr Mathison claims to achieve

100° o error free loading by following these guidelines. Certainly a lot better than I ve been able to with five different cassette recorders!



# The MAH FACTOR

Max Headroom is taking TV by storm with his unique mixture of old-rokes and hot missic video-source for the first own video-source for video-source for the first own video-source for video-source f

Mine best jokes - but you can best jokes - but you can create your own computer person without all the high-tech your own party and of without and own person without all the without all the high-tech your own person without and own person without and the without and the

micro and a video recorder
The kind of vishal images you can
create on your computer and transfer
to video tape does not entirely

depend on your programming soles either There's a whole bunch of good graphic air unlities around which you can use to create complex computer protures without complex programming

# SETTING UP

To start making your own Max sumply set up your warer and video recorder as illustrated on our dagram You is have to ture your video into the computers a signal, once you we done that the graphics from the computer can be recorded, easily only wideo tape.

Basically what you are doing is recording your computer graphics or animation onto tape If you create

graphic sequences or have a vivide recorder with an edit facility, you'll be able to make your very own computer movie. The computer is sending visual.

The computer is sending visual mages — but no sound — to the video in the same way as any broad cast that you can receive via your TV serial.

Since videos have differently arranged controls for tuning in the signals that come in through the aeria, socket .tis best to consult you handbook or dealer before you start going anything you might regret to going anything you might regret to

your macains

When you play back the recording,
you should DISCONNECT the
computer from the write. If you do
do this the computer with interfere
with the protures which are sent from
the video to the television set.

# MOVIE-MAKING

t ,ou only take a brief look through computer books and magazines you wal soon find program bistings that help you draw static and arimated

If you have the spare cash British graphics Micro produce a Grafpad that is probably the unmate drawing aid for Spectrum BBC Model B and Commo

Also with the help of light pens dore 64 owners and digital tracers you can create some .nteresting artwork even if you

have little artistic ability Another useful aspect of these devices is that they add animation to the graphics in a way that can be

easily controlled You can record onto video tape each graphic or animated graphic one after the other antil you have completed the desired sequence of pictures. This is known as assemble

If you own a more expensive video machine, you might find an insert edit facility. This ahows you to meen pictures into the sequence you have With experimentation you can see what effects you can create on your computer and how they look when built into a sequence of images on video tape

# SOUND EFFECTS!

So far we have only mentioned the visua, aspects of this technique Once you are satisfied with your pictures, you can add sound This is accomplished via the audio dub facility on the video machine This allows an audio tape recording input or a microphone input to insert sound on the tape without disturbing the pictures you have already recorded

Sound will make your computermovie come alive Just a few sound effects - such as footsteps accompanying a figure walking across the screen - can make all the difference The BBC produces records and

cassettes which contain all manner of sound effects but as with prerecorded computer programmes you must be careful that you do not infringe the rights of the copyright

You can use your own computer to produce sound effects and there is some commercially produced soft ware that w.l. he.p you if you are musically inclined, you can produce computer generated music to enhance your pictures - again software is available to help you do this

speech synthesiser to your computer and use this to produce dialogue or your own Max Headroom jokes

m 1

ere

## ANY IDEAS FOR INSTANT SUCCESS? with music accompanying them can

What kind of programme can you make? Well first of all it is best not to be too ambinous. So pian something that will last two or three minutes This might not seem long but it is surprising how many images and

sound effects you require to make a worthwhile programme of this You can use computer pictures and

sound to produce virtually any type of programme - cartoons stones or even documentaries If you are stuck for ideas, you can

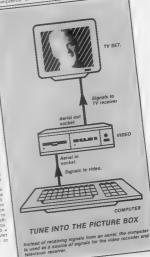
perhaps make your own mock commercial Just think of any product and then try to invent a TV advertise ment for it which you can easily produce But steer clear of Blipverts A sequence of random patterns

make a pleasing pop video

You can take this idea further and produce more complicated ,mages and sounds for such productions No idea is too wild! Local pop groups might even beat a path to your door step if they get the chance to see the kind of pictures you can put to their

These techniques can also be used for shustrating graphs, diagrams, and

The good thing about this kind of plans computer "programming" is that you can produce a tangible result almost instantly So even if you do not yet have the skul to produce a computer game, you can still become a tele vision producer





This issue we proudly announce a new look C&VG HALL OF FAME. We wun still be printing top scores on your favourite games but the REAL challenge wull come when YOU take the C&VG Hotshot of the Moath title

How do you get to be a C&VC Hotshot? Simple Just get a high score on our nominated Hotshot Game of the Month and send your score in on the form provided to Computer & Video Games Hotshots, Prory Court, 3AU

Then we'll pick out the two highest scorers and invite them to come to the C&VG offices in London where we'll hold a play-off

The winner will get a special C&VG Hotshot prize package and the runner up won't be going away empty handed either So don't deay—get your score into us today THIS MONTH'S HOTSHOT GAME OF THE MONTH IS—DROP ZONE for the Attan and CS4

Drop Zone is a fast, all action shootout set on a planet being attacked by hornibe aliens. You play the part of a set powered. space captain out to save the droids on the surface from the evil aliens. C&VG voted this the best (available). Attail game for ages! C&VG HOTSHOT OF THE MONTH

| Name | Address

Address

My score on Drop Zone was

ate Witnessed by

Machine (tick box) C84 Atan

We're still interested in your his
scores on other games and
remember the number one scorer
from each game we print each month
gets a C&VG behirt And DON'T
forget to send a photograph of
forget

yourself along with your Hall of Fame entry! We like everyone to see just what a C&VG Hall of Famer looks like

CAVG HALL OF FAME

Name

Address

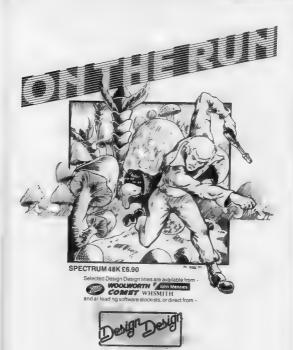
Name of game I scored

Machine

T shirt size (S M L)

Witnessed by



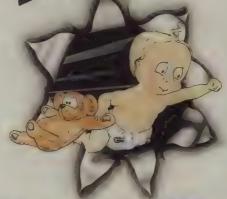


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Herbert's





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### WELCOME JIM!

The Hopure team gains a new recruit this month in Jim Douglas whose reviews you may have read in the March and Jine issues In danger of being overwhelmed by an ever increasing number of Helphine letters we decided the time had come for us to get extra help.

From Twickenham Jun has been in writing letters to the Health programs of the regularity for over a year and many of them reveal a good knowledge of the lanes workings of the BBC and its Adventures Jun is List completing has G-level and as soon as they are over hurry there is a pin of letters over hurry there is a pin of letters over hurry there is a pin of letters of the land of the o

### THE A'TRAIL

Those of you who are subscribers to Micronet 800 w.m. know what the A Trail.80 my spot on Micronet for the uninitiated A Trail.8 the Adventure Trail and starts on page 800132 — the base number of my

A few weeks before Easter I was busy composing frames to form the basis of the Trail using my BBC micro with a suck piece of software called MCTELE which emulates the Preste, editor. This way frames can be built up off line and stored or disc.

With the beip of Matthew Lemming who spends most of his schoo, holidays working in the Micronet offices I started 'uploading" the frames to the main Preste, computer on Easter Monday Bulk uploading entails putting an the individual frames into a blux up load fae and then crunching the fae into Preste, format using a special Viewdata Rom Finally comes the on hne bit, whereby the BBC is connected via a modern to the appropriate Prester computer and the crunched output file is built uploaded Immediately the uploaded frames are available for access to anyone logged onto the system

So many CAVOreaders write to the Adventure Hoppine and after the newAshe deal, before receiving a reply write back to say that they are to so will be to so

If you are a subscriber to Micronet you, can Mailbox me on System 01999/181. If you are not but are offerested in lounging then write to Micronet 800. Durant House. 8. Herhal Hill, London ECIR SEJ, for detains.

### THE PI-MAN — IS HE DEAD?

About a year ago we rhought we knew the annua, date for claiming Pimania Souden Sundais said to be worth £7 000. Word had it that there was a very good chance of a successful bid for the prize "That would make a great story for C&VGI", we thought.

So Eugene Larey then C&VCo depthy editor rang Christians Penfold and asked how about is being on the spot comp eight with camera in cover the eight camera of the expert for our readers? Mr Penfold obviously wouldn't reveal anything at that stage but promised he would have stage but promised he would have stage but promised he would have stage but promised the would be staged by the camera of place. We in former of the two sworm to secrety.

The date we had in mind came and

went. Eugene and I had kepri a whole weekerd clear! And now nearty a year has passed. When I spoke to Mr Penfold recently he dened the promise. No 20 mullion warning, of there was a claimant is what I promised. he said. Now how would be know 20 mullers in advance if anyone was going to tun pat the appointed location. And what use would be would be sometimes notice be to at?

Eugene is quite definite that that was NOT the promise

Let's not bear about the bush we ALL know that the date is 22nd July don't we? 22.7 P. get it? What we don't know is the venue.

Well, if we haven't head anything by the 2 list I, ye wen't there has been any the 2 list Part of the 2 list

### COMING SOON!

There are some great new Adventure titles uned up for release during the summer and autumn

The .ong awaited Midwanter from the xeyboard of Bian Howarth should soon be making an appear ance from Adventure international Midwinter is being completely revamped from its original format and will have animated graphics and arcade sequences it w.m. probably come in two parts on the same tape

Tynesoft plan to launch a Super Gran Adventure Guess who will be writing that? Brian Howarth and Mike Woodroffe

September should see the release of The Rats which promises to be a very unusual game Based on the book by James Herbert, it will be published by Hodder & Stoughton Software for the Commodore 84 and Spectrum written by Fiveways Software

And of course there's Questprobe 3 stil, to arrive Where has the Thing got to?

### **CLUB OFFER**

if you wish to take aboutings of our exitive of off the rhoms, e.e. 9 or adventure interval in a spectro in ask send this tree together with the cuppon from the C&VG Adventure Coubit Computer & video Games Adventure Cubit Pury Cout 30.32 Fair adding the composition of California of California and California of California o



### ORABIFIAN ADVENTORD.

ichae, Bosam of Cu sen who wrote to say he had completely solved Claymorgue Castle added By the way I saw you Ever thought of becoming an actor?

I'm send on Michael the smallest t shirt we've got you never know it on And the bad news Michae is Will be having to but up with me

At the invitation of Patrick session with Bobby Hair the presenter of Grampian's Bits in Pieces

friendly crowd, including producer soca, brea with Ion, Crowther of

about mid Tune on early

### ZUVENTURE CHAT

crashes even after cleaning the tape very critical or labo loads I can recommand the Azimut Head A on ment Tape from .. ter eptor waich makes ad astment of the C2N Data

even a special screwdriver included

Steven Swa.p asks when the

Heipine w.,, be appearing next at a computer show? Well word is that we we be around again in Sep-Car, Mulier of Taranak, Non

to write an Adverture in 544 bytes PB-100, using the exclusive string for GOTOs," advises Carl, "and steer Ivan Lamont and Simon Walsh of

Dub...n are working away to earn a t methods of creating they have put together an excellent hint sheet on 'Maybe we're after C&VG t shirts?

pext month they wrote I couldn't resist sending one on account as t

### DESPERATE DESTANDO

Hey Is there a conspiracy afoot this month? After some years on the same hitherto unasked question in the same mailbag! Where is the boat artie to C&VG to find out - pity they

Greenwood of Sheffield. What do co you get past to e door in the skull room, he asks

lason Thornton of Warley can t nor get through the bookcase, G spiked pit I should drop the maiden in it and make good your own.

escape, Gaz

How do you get past the Hobo in W.zard . Chanenge (BBC) asks

. After seeing the demonstration of Computer Buffs, and being very

That must be worth a full size t shirt for Tay oths Smath of Colwyn Bay who wants to know how to remove the retaining curs from above the bunks in Paisar 7 and where to drop the Stilton in Sphinx Hey, that's two

Andy McGowan of Caydebank is Coshe What does G.go mean and how can one talk to the stranger in

David Man of Co Antom asks 'How do you cure leprosy' while Danie, Banks has a less startling prob.em in another game. He can't get the rod of light in See ka of

Kingdom of Har il has an o.d .adv anwilling to part with her goblet and

What use can Chris Bacon of Darwen make of the flint and plank of wood it Zin Sala Bim Meanwhile the Duckett family of Hitchin are lansuccess, since December

Commodore's Ouest The two headed serpent is slaying Sandra Phi.ports and her ne.qhbour in peaceful Surbiton. "Do we need the mace to overcome the problem and if so how do we get it? asks Sandra

over Sands combat the Snake God he get out of the library?

FUREKA 1 How do you get into 3 How do you get into the shelter avo dury the guard who says. He diand how do you get through the

In Upper Gumtree does the gypsy



want the coin, why do I get killed going into the flat-roofed building and how do I deal with the three sharks after falling through the trapdoor in the Nissen hut?" Matthew Gregg of Smethwick

Vilmore Rochester of Peckham has come to the conclusion that the over n Count is not solar powered because there is still heat and light coming out when the sun is setting That so Vilmore? But his main problem is this "How can Dracula move so fast? Whenever I'm in the pantry I'm always bitter I mean how does Dracula know where you are? I bet this question will never be answered'

Poor student Lars Larsen of Hojberg Denmark, spends all his money on Adventures Stal he's earned some clothing through the

In Varkyne 17 what do you do with the shaving foam, asks a beardless A And finally in Return to Eden how can Martin Pavey avoid getting thrown off the autoscythe?

### STREET SOLUTIONS

Thanks for help this month to Hazel

वंकर अवस्था (भारत) व्याप्त ह इस्तविश्व कर्म कारते वृद्

ALLANDER OF DESPAIR

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dosp sava pure punos buspondo e mas nos mas PRAM STOLLARDED BUT OUT WOOD BUTSTICKS FOR WOD on the row op the state of the soot see

### ADVENTURE MAILBAG

Here is a sample from some of the many letters that have been pounng

Dear Keith

I have a Spectrum copy of Eureka. and my daughter and her boyfnend Prehistoric Adventure it is possible

to pass through the Nearderhais vulage quickly and follow other routes but this does not seem to work in the Spectrum version. Here you are captured, being anable to take any of the routes indicated

My question is (.) Do I have a faulty tape? (2) Is there a program presumably stopping completion of

something wrong? I have played the game on both machines so I do not believe I am to blame Can anyone throw any

aght on this? Kidlington

Dear Keith

To get this letter off to a good start I m gaing to use some had

language. Ready? "Arcade Games" though it is I'd like to see a lot more clues as it seems as if the ones printed are for an Adventure that

problems that I've past So here is my selection of exceedingly unheipful clues To get out from your house in The Hobbyt - Open Door

To escape from the coffin in In Classic Adventure a magic word

In Urban Upstart the large key will

I'm pretty sure that those will help fellow Adventurers in a jam, they certainly helped me. Now that I ve. he ped other Adventurers I ve got a few problems

How do I complete all the Level 9 Adventures? What is the secret telephone number needed to complete Esteka? Who committed the crime in Sherlock?

Keith's reply: I can see you've got the Helpline off to a t(shirt)! But you missed out a good clue. The magic word written on the righty axe in Adventureland

You are wise Father Campbe.. the

Not wanting in Terror to quit With the aid of the mind in your

gallant head. Why can ! I get over the pit? You are kind Father Campbell the man then cried out And the past? That was something I

For .f Nightmares I've had, I'm beginning to doubt.

Has Examiner a brain simply You are good Father Campbe,, the

But the monster alas the North I am stuck (as the rest of would

Keith's reply Nightmare remembered, a fee so

Enrages enough to make score. Whilst a fishy solution leviathans

Of the pit I can tell you no more

### MORE GAMES WITHOUT FRONTIERS

8th Day Software is one of the new breed of cottage software houses that have grown since the advent of the Qui. What makes the company d flerent from most of the rest is that their games once priced at £1.75 still. cost on y £250 each The co d rectors of the company are Michael White and Gary Kelbrick, who also

I asked them why their games cost tures and their answer was quite cor troversia. Gary and Michael both think that 99 percent of Adventure games on the market are overpriced for what they contain and fee, to a certain extent that many games are written badly story wise with arongina problems Naturally they also feel that their games are always origina, and worth every penny

So I thought I d take a look at this senies to see if it is an that its prodicers claim

. . . as written by Michael While and is concerned with events after a dead , vifus is released into the atmosphere from a high security research stat on it America

The view has killed most of the world's population and only a few seemingly immune have survived

You must learn the skills of the old technology and recruit five members to form a team to trave, across the States to disarm nuclear weapons still threaten the remaining population

This game is well thought out, and quite difficult. At the start, you are seco diviater a car crashes into fland explodes From inside the car you hear screams If you manage to rescue the occupant he will help you with your mission

The game continues along these nes and is quite fun to play Personal Rating: 7

W -1 1 1 1 W or dine senes Quann Tona and I think this pary. The story is of an eva empire that has fought a long and bloody war with the just Foundation. The Found at on is losing and your mission is to destroy some top secret manuals kill a traitor and destroy a emppled space sh p

The game takes place aboard your flagship and progresses through space to a far distant alien world. This Fig. Kett tad a low at Coadles may prove too difficult for beginners but the expenenced Adventure nut will love it especially its west ob iects such as the lead ball and lighter

than air docking badge' Great stuff' Personal Rating 9



In this is you are cast as a secret service agent who must defeat the evil genius Staling Staling it seems has planted a nuclear bomb some where near the south pole Setting off you find yourself standing in the on to discover ice floes yets etc. which must be overcome before kull ing the managal Stirling

Personal Rating, 7

This is one of the casiest of the series and is based upon lan Fleming's ear y novels. You are cast as a rather poor man's version of lames Bond and you find a dead CIA agent float ing face down in the Thames From there you progress are ind the world trying to stop an organisation known as The Company from taking over

It.sta. at or of the has pine games available nothing whatsoever to do with the notonous Pink Fany

The plot is to say the least comp... cared with many sub-divisions. You are sent off into the underworld to find the three treasures of Is. Tunn and it's not easy

Persona, Rating 8

another of the 8th Day senes and after being out by a broach on his Nann, s dress and finding he had to refer to it as a broach and that all subsequent text referred to .! as a broach he says he could not bear to bring himself to continue with the

Games Without Frontiers are for the 48k Spectrum priced £2.50 and available from 8th Day Software at .8 Flaxhili, Moreton, Wirral, Merseyside L46 7UH

game .et a.one review it

Simon March

There has been a : o'.. cab e upourge in the number of new Adventure titles for the BBC, of late, and many of them are of a high standard. Greedy Dwarf is one such it concerns a dwarf who has robbed King Ardanga of his favourite gems Naturally it

faus upon you to recover them At the lop of the spiral stairs .eading .nto the dungeon where the dwarf in question is said to live lies a do s. gwob bns gms. traineyron viously where the true adventurer should go Being perverse I thought I d have a look on the surface first but that was not to be because a guard quickly killed the for returning without completing my quest.

So down ,t was where the many traps set by the dwarf lay in wait A number of these were of the type where having taken all the precau tions of looking and examining things in advance you move into the next location only to end up dead for no reason that can be apticipated. I tend to tire very quickly of games of this sort but to give Dwarf a fair crack of the whip, I tned and tned again, I soon changed my mind about it

Having discovered where the traps ay I earned with a little skill and cunning that it was possible to pass through these apparent dead ends. This was achieved with a combin ation of .og.c and hope! Mind you it was necessary to try a few different deas out before I hit upon the right answer'

Greedy Dwarf is a nicely presented text Adventure. It has a fast response and no spelling mistakes that I could find The only bug seemed to be a tendency to tell me every time I examined something that I shouldn! that I see no compass here. So before entering the maze, I decided that I should look a bit further for a compass and so I found one which ater proved to be extremely usefu.

Greedy Dwarf is from Goldstar Personal Rating 8

Keith Campbell

# Could YOU get a Newspaper Scoop?

▶ Addictive launch STRINGER « Reporter Extraordinaire in The Hotel Caper'



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Who are you where are you and question you ask yourself as you stroll to see what s around the corner

But people have been to this s, and Unfortunately the most interesting

thinking?

These are some of the problems that confront you at the outset of Mindshadow, a graphic Adventure on disc, for the Commodore 64 and Apple Since all the pictures are delay every time you take an action that results in a change of scenery ake taking or dropping an object or moving to a different location. On the time not being too mind boggling can be frustratingly slow! How could mand which features the wise Con-

However once read in, the pic tures are fast to draw and quite detail. ed although disappointingly only in

The text responses are fast and a chime announces the fact that there s more text to be read before yo and it will scroll up Press RETURN and the picture will clear to revea the last 24 lines of text a nove, and

The problems are fairly well placed some hard thinking and experiment quesses or mins recomers with an alsor with ideas, wh. st



they design a machine with such a dor a bird who takes in semi-riddles



only answer three calls in a game purate ship with an ugly crew and a

Mindshadow is from Activision on

Keith Campbell

A game that I thought was going to some very novel features and puzzles In Jewel of Power, you find except I couldn't find a bathroom -

done in an origina, and entertaining

monument in the middle of nowhere of all four sides Inside there are stairs leading up and down but There is also the desert, with a very

This is a machine code Adventure with instant response, including



# 

Commission of the procedure Factory











## For the Spectrum

Hill MccGlobor





GENICO ...

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GRANG STATES THE STATES OF THE STATES AND AND

graphics. To start the graphics are rather crude and gansh but they improve as you move away from the house. Some are very effect, re and they as, theract with the game. What is more they form an integral part of the game for many of the features depicted are not mentioned in the feat but require reference by the

The commands required are mainly two words but occasionally three words are needed as in open front door

My one complaint about the game is that on quitting or dying—which isn't difficult—the game cannot be continued without either reloading the program or data.

The end is somewhat inelegant producing a STOP statement and Basic line number. But don't be fooled into thinking that isting this will give you any claes all the text is hidden away in the machine code part. Ferther ground for peeking

cheats 'hough'

The Jewel of Power is for the 48K

Spectrum from Sigger Software

Personal Rating 7
Keith Campbell

Inter sticts than 1.1.1 and aready aw and order are breaking down its every man for himself. There are queues outside food shops and if you join one you. It be tood to clear off Squads are out with rifles ready to shoot anyone cauchy common Nuclear wars, immigent the stiff of t

Your objective is to survive the at tack and its aftermath using a number of potentials, sueful, items sing around your house. How and where to use them to shreed yourse file the problem. Should you mak a trip into the town, to try to get in some supplies or should you get on you, to bake and pedia, away as fax a syould gard.

This is a text Adventure with two word input and fav response As we, as the overal strategy to must develop to survive the piot bides other interproblems which pleasing by the adequate vocabulary allows you to uniave, without the frustration of word hunting.

Although a few, writer game I.

Although a few, writer game I found the subject too depressing to be enoyable. Nice ear war, changing above for browns and I don't gat above for browns and I don't gat a few and the subject of the su

Kaith Camph

Tall and the Comes Workshop's latest offerings for the Spectrum and after barring my way through Tower of Despair I was looking forward to much the same sort of action. Unfortunate y I was disaction. Unfortunate y I was dis

The introduction tells of an action packed arcade style Adventure for one to four players. There are over 50 graphics ocations a successor to Valhaus perhaps? So I started into the game and then came the crunch. After the initial novelty had worn off. I

•MEVLEWS•

lost interest and it became a real bore to play just like Valhalla I have never liked these so called activate adventures anyway so therein could lie the whole problem.

The graphics in Tailsman by no means come up to the same standard as those in Value la They may be about ten times faster; but they are remuniscent of a lent out cartoon time even down to clouds of dust and fashing words which surround the characters, fighting it out.

Moving around on the screen as achieved by size of the three curron ries. On reaching the edge of some screens you are assed for swood axe to go north or whatever I found that triving to stop say before the edge of the screen was a line of figure to the screen was a line of figure to the screen was a line of the screen and the screen was a line of the screen and the screen screen as the screen screen as the screen as the screen of the screen of

of the horrors that game is not the views. If you are the som of adverths sort of the wiews. If you are the som of adverths sort of the week of you are the som of adverths sort of the young that it was the best thing since boppy disce, but the best thing since boppy disce, but for me this Adventure is summed up

in one word poor' Persona, Rating 1

Paul Coppins

Atar. Ass. who are consists both of high That's fine if aread a rice of high That's fine if aread a rice or tong that streches the magnatus more. Consequently, being an Atarl owner. I have had a "mixed choice." That hopefally is about 10 charge, manded of seem that Atar. Nave manded of Atarental moved into the world of Atarental moved into the world of Atarental manded.

So for those of us who have stack with Alar, here comes the Pay Off in the form of a full text duc Adventure using a minimum of 48k.

There you are standing in Ling betting shop in New letter in possession of a red hot if it how how he was and to be the son of it act where incume the gold it may from your best frend to have time. It ended to the day, and into any in the standard So see it had in owe a of of people a great deal of money. Boy have you got money.

Nevertheess Lugi a not so bad a far a bookers go. Ness the on your whors prepared to give yet, a food a cook of a order of some set of the set

Things are not all that bail because you bear of a man on the street, who will part with \$40 or x, and or x he can supply him with the fabrices langly Ryin Damond Toxing apritationfler would allow you to pay bear backing, place that bet and starring again.

As you may have gathered. Now letter 9 you have gathered you have get even sayabl the word. Per series asked in the your form the receipt you have just an information of the page, and it may do not the Page and the page a

simulat to that used by So, if Adam even down to the same amout text that appears on the screen at any one time

. Personal Rating 6 Paul Coppins

### THE FOLIATH PROTOCOL

It sure is tough mixing in the world of counter espionage, high powered politics, bluff and double bluff

But that's the world of The Fourth Protocol, the new offening from Hutchinson Computer Publishing based on Frederick Forsyth's best selling novel

A crack Soviet agent has been placed undercover in Britain to work on Pian Aurora which could speudevastation for the United Kingdom Your mission as M.S. investigator John Preston is to head the operation expose and thwar Pian Aurora.

to expose and thwarr Plan Aurora meanwhile time races on towards an lownown dead...ne and an appointment with doom

Preston has on line access to the resources of Cen Com MIS's central communications computer and use of the intelligence networks of

friendly nations
During the game Preston's rating
and progress are constantly monitored
by the powers that be If he fails to
impress the unfortunate spy carcher
could find himself moved out of his job
to a less demanding position
perhaps in the Faikands as Chef

Security Officer in charge of penguins.
The first sections of the game use, con-driven graphics enabling you to access the computer use files.

to see Used properly they will enable you to keep a close watch on all the prormation and clues gathered

Needless to say, the C&VG team did not manage to save the word. But that could be that the game was a pre-production version which lacked certain screens mistro some graphics and one or two objects. No wonder we didn't get very fax.



The Fourth Protocol & Cost £12 95 for the Spectrum and Commodore 64 on cassetre and £15 95 for the

Here is another detective Adventure

with an awful pun as the title You

play the part of a French detective

but that is not to say you have to

about to investigate the death of Major Fawcert. Lying around the house are various clues and using these you must put two and two together to solve the mystery of who dunnit. There are various characters

There are various characters around who may be questioned including the gardener who gets very upset if you try to dig up his prize lawn

The Adventure is quite well written, with graphics at many locations. Unfortunately the presentation is very ordinary — the text display is only passable for instance, "you also see -" remains on the screen even if there is nothing following it — and the graphics are rather mundane.

Of course, it is all very well joking about Sherock and its hugs perhaps one does that because one expects on much from it However Sherlock very much puts a game, as Cless O' in the shade for the characters seem life, ess and wooden in comparison with Basi. Waston and co. In fact I mustook Mrs. Pawcert, while I discovered in the cellar to be a corpse. No 'Good morning Clusto' or That is brilliant Cless of from

or that is brilliant Cheso from her In fact she let me kick her and prod her at w...l without any sign of professtation. She uttered one cryptic sentence when I questioned her, and promptly left the cellar!

There is some humour in the game especially over the french doors where the computer thinks you are getting English and French mixed up!

Clues O's from Impenal Software for the 46k Spectrum, priced £8.98 I think it is overpriced

Keith Campbell

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Buying computer games can be an expensive business. Some can cost anything up to

To buy all the latest titles as they come onto the market would cost a small fortune. And that's beyond the pocket of most people

So it's no wonder that software companies have started producing a range of games costing no more than a couple of pounds.

Unfortunately, besides being cheap, some were very nasty and a waste of money. It seemed far better to save up and buy a top price game.

But such is the potential of the market that the quality of the games has improved while

the prices have been kept low. So Computer & Video Games thought it would be worthwhile to take a look at some of the the hands of the Ghost Pirate as he searches through the hold of the Black Galleon in search of treasure.

Another favourite is Gogo the Ghost on the Commodore 64 which has, believe it or not. 150 frames of haunted happenings

New games shortly to be introduced into the Silver range are Microcosm for the BBC B. Subsink for the Commodore 64 and Don't Panic for the 16k and 48k Spectrum.

Mastertronic, formed in April 1984, now claims to be the brand leader in budget games

THE

Dragons-style Adventure Velnor's Lair for the Commodore 64 and Nicotine Nightmare and Self Destruct, both on the Spectrum 48k.

The last two have proved so popular that Atlantis is in the process of converting them for the Amstrad - a move which again points to the growing popularity of the machine.

Mike Cole, of Atlantis, says: "We believe in the Amstrad as the next thing to come. It's a lovely machine. We will be supporting it."

Being launched this spring is The Sparkler range of games from Creative Sparks at £2.50.

Sandy Mackenzie, of Creative Sparks, says: "There is a a need to supply good quality software at prices affordable to kids"

The company's decision to produce cheap software was

# PRICE IS RIGHT

current budget games on the market from software houses.

Firebird, British Telecom's software company, is now in the process of updating its Silver catalogue which was launched in October 1984 with great success, with all the games selling for £2,50

Star of the original 20 titles was undoubtedly Booty on the Spectrum 48k and Commodore 64 which, claims Firebird, has sales now in excess of 100,000. it's now being converted to the Amstrad and should be avail-

able by late summer. In Booty, Jim the cabin boy faces death by drowning or at

- its extensive range sells for fust £1.99 each.

In its first 12 months of trading, Mastertronic says it has audited figures of sales for two million games.

New developments for 1985 in the £1 99 range include two semi-educational games in its Mistertronic titles - Make Music with Mistertronic and Type Rope - aimed at the six 11 age range,

Earlier this year, Atlantis Software launched three games under its new Atlantis Gold label, selling at £2.99 each

They were the Dungeons and

prompted to a great extent by the large number of excellent games sent in by amateur writers.

"By promoting games in the budget range," says Sandy, "we are opening the industry to new talent, and also serving the interest of games buyers by publishing good games at reasonable prices. After all, low prices doesn't have to mean ow quality."

So it seems that pocketmoney power is being recognised at last and computer star wars could soon become computer price wars. About time, too!

### TASKMASTER

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The pize sigea hand n mar age of the king s

vanda's and murde ers who

Wiln each lask there ' a new Chairenge Ether Eghling off zombles, wicked wash puer a

blood sucking bats. And herr graphics, good sound and a there is the sit mate realchallenge on allenge the Cast of the

Taskmastar par of

 Graphics Sound Value

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- Graphics · Sound
- Value @ Playability

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 Value Playability

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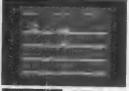
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· Graphics • Sound

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a game at ny

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eak. The order to evac, ate. s.

act to it before the big bang. Graphics

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### COMPETITION

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navien is known from

The second secon

4. Frankie says: "It isn't only have

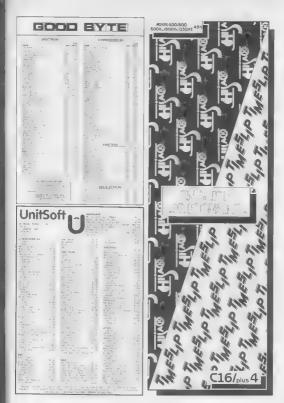
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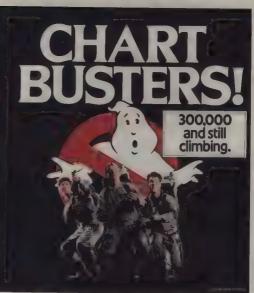
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### ADS ADD EXTRA VALUE

Dear C&VC letter in your February issue I personally find the magazine Being a devoted Commodore 64 fanatic I renowned software houses like US Gold and Micro Power a rather spiendid shots as well Oh yes, and on page .45 of your fantastic -- do you know .I

I'd like to make before I finish and that is this Why, why, why, do you lan sussue 98 pages that s

Oh yes and a message fanatics as wet, no doubt) fee, that a cheap second rate copy of a classic

your expensive games ong as you have the back up copy only so your tape recorder can onginal You'll be cutting Steward Wood

Editor's reply: Thanks for the high praise, Stewart As for page numbers like you say who needs them! Serrously. sometimes the design of the page makes it

number on, strange as it may seem. We don't know about Talent's artist - but agree about the artwork. ALL THE ADS!

Dear C&VG.

If I was running this following | Sack Tim Metcalfe 2 Give Robert pages for Bughunter 3

Mailbag 7 Bring the price

Editors' reply Well, Mr Matthews, you've certainly given us a lot to think about Tim is being

reprogrammed even as I page is back in this issue the Bugs may be back at Christmas for a special

guest appearance. We can't destroy the ads as they help make this magazine economically possible. And we like to think we already have the Adrean Matthews best mag 95,000 readers Wo.verhampton each month can't be wrong.

## UNFAIR ON THE

I feet I had to write to say computers Many people

campaign to interest more both for playing games

### WHY NOT THE

Dear CAVG Over the last year or so, BUT, why do some games

Editor's reply Packaging P Moneypenny is a funny thing, Adrian

- but there is nothing sinister about it. More than likely the first version of the game ready to roll is used for screen inlays which like magazmes have to be printed well in advance

## MAGNETIC APPEAL

Dear C&VG interest or full of bugs. 1

> Editor's reply. So would we! COMMODORE GAMES "UNPLAYABLE"?

Having owned an Atan 400 since .982 I decided

What has struck me is the few games which I



truttle your way to three enemy be Do you have the courage, stamina and skill to become a Game Lord

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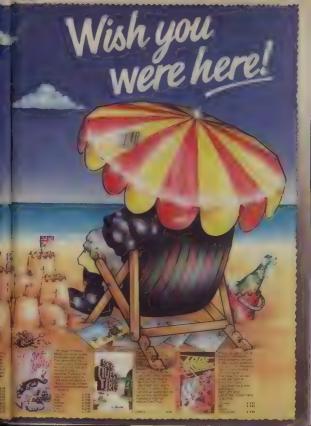
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to May - 5

Minds of the Anna 14 For Anna 4

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each piece of each lamp and capture each gen e

of magic Enter, if you dare and if

you can, the incredible world of each

through always-moving diamond-shaped gates. Gates that guard each genies domain. Calculate

Each genie will challenge you with his ancient,

Concentrate, Listen to the tones. Watch the colors. Remember Hone to their sharpest, your mental and physical reflexes. Each trial is harder.

And the time to respond gets shorter. The throne awaits but not forever. The gone is struck, it tolls.











# YOU HAVE BEEN WARNED!

Fass the word.. changes are in the air at implier ? i.d

wes, the enverse's most popular and sittems ( , games degicine is going to get even better, mand to belie  $v_i$  , t , t such

We take to this we're already tops for news, reviews, features, competitions and listings. And from our litual on figures - uf\*.cia.iv 95,247 each month and rising - v - ui agree.

But for from resting on our variets, it is in reality in most tre challenge of the sut re.

That s why your favour, to magaline w.i. Solo be getting an  $\Theta(\tau)$  ing new loo. Due the set few risks  $\Theta(\tau)$  in the large of  $\Theta(\tau)$  in the favour of  $\Theta(\tau)$  in the first set  $\Theta(\tau)$  in the favour order for Tomp ter  $\delta$  index flames with join (CCd).

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|C+VG

# ARCADE ACTION

## **OUT ON A LIM**

Imagine a planet where you have to collect together the scattered imbs from your

game from the Ispanese company Novbussi On only with the torso of a robot happly armed with a shoulders, arms and legs are and once covected you ! fee about seven feet ta

ke a natchwork if teds

### Kung Fu Master

Kind Fu Master has proved a

Floor One Master Of Stick

possible as this a I double , mp into him while he still and punch once then move

### Floor Two Master of Roomerang

ng Ye on baskets contain tain snokes which craw on the foor and take half your energy Baskets which haver blow up and a , shrapne which his you takes had your energy Wat unt he throws the first beamerang

### Floor Three Master of Brute

Force ant the punches and locks and punches back

and they are more of the ment doesn't fig re much in this game. A though fitty ng you to your knees you we got any by spirting

automatically. As the body is back to square one. It is not assembled more weapons only the egs that go first are added to your arsenal

once each then move in Fourth Floor Wizards

To get past butterfies, wax

he throws his first bomb and for Hyper Sports which will then waik into him and he is put you amongst the medals driver back towards the stars. Then duck and punch



another mage then wait until Floor Five Head of Organisa

Last Floor Beand this man is To k! the Master

Only trainees diverses and he blocks your punches and knifemen on this floor To x I kicks. He lumps over your it as many times as possible dights way out of the ground Master of Brute Force wait floor sweeps but also kicks and earn 1,000 points for and award you with more



I given half the chance When you st, mble across led greater are should be The game speeds up as mally the head first and legs, ball as instantly cost y ~ 8 planet sicore via a series of Itts. The path gets hectic

Once the robot is assemb. happily knowk your block off. YPER SPORTS

### straight on without stopping. Beat the athletes at their own and amp over owest hole game. Cameron McDade

To ke the wizerd wait jot thes come up with some tips

bird ke creatures will quite

swimmer you will be award

Try and score a Nice with 1 000 bonus points aprece

Skeet Shooting

Shoot every skeet and wait for the flying ghost to ap itming a correct three girls pears from the left. This will Organisation X you have to give you a perfect bonus. If you can crear the bar with



nterligent resulting nia bat

Jump off the horse as not

Weight Lifting

itted a weight your man wi drop the barbe! Press both as it hits the ground. If your

Pole Vault

your speed still at max mum 1050cm se, a mole w l bonus points



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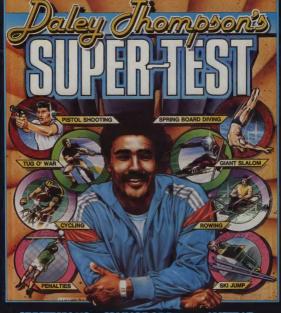




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